Adaptive Mesh Refinement Gauges Benchmarks

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Malpasset Dam Failure

Catastrophic failure in 1959



Malpasset Dam Failure



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Malpasset survey locations



Malpasset survey locations



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Water depth gauge at location P2 computed with two different resolutions (using 4 levels or only 3):



Adaptive Mesh Refinement (AMR)

- Cluster grid points where needed
- Automatically adapt to solution
- Refined region moves in time-dependent problem

Basic approaches:

- Cell-by-cell refinement
 Quad-tree or Oct-tree data structure
 Structured or unstructured grid
- Refinement on "rectangular" patches Berger-Colella-Oliger style (AMRCLAW and CHOMBO-CLAW)

Nested AMR grids



- · Refinement in time as well as space
- · Conservation at grid interfaces
- Accuracy at interfaces, Spurious reflections?
- Refinement strategy, error estimation
- Clustering flagged points into rectangular patches

Time stepping algorithm for AMR

- Take 1 time step of length k on coarse grid with spacing h.
- Use space-time interpolation to set ghost cell values on fine grid near interface.
- Take *L* time steps on fine grid. *L* = refinement ratio, $\hat{h} = h/L$, $\hat{k} = k/L$.
- Replace coarse grid value by average of fine grid values on regions of overlap — better approximation and consistent representations.
- Conservative fix-up near edges.



Every kcheck time-steps at each level (except finest), check all grid cells and flag those needing refinement.

Use one or more of the following flagging criteria:

- Richardson estimation of truncation error. Compare result after last two time steps on this grid with one time step on a coarsened grid.
- Estimate spatial gradient of one or more components of solution.
- Check for regions where refinement is user-forced to some level.
- Problem-specific, e.g. near shore for tsunami simulation.
- Other user-supplied criterion set in flag2refine.f.

Use Berger-Rigoutsos algorithm [IEEE Trans. Sys. Man & Cyber.] 21(1991), p. 1278]

Clusters flagged points into a set of rectangular patches.

Tradeoff between:

- Many small patches cover flagged points with minimal refinement of unflagged points.
- But.... increases overhead associated with each patch, e.g. boundary values: ghost cell values set by copying or interpolation from other grids,

B-G algorithm has cut-off paramter: require that this fraction of refined cells be flagged (usually set to 0.7).

Refinement of topography

Topography should be consistent between different levels.

$$B_1^{\ell} = \frac{1}{2}(B_1^{\ell+1} + B_2^{\ell+1})$$



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Important to interpolate surface, not depth, as in...



Refinement of topography near shore

Again need to maintain flat surface before wave arrives:





Mass cannot always be conserved!

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Cannot conserve mass when refining near shore!



Cannot conserve mass when refining near shore!



Set gauge locations in setrun.py, e.g. DART location:

```
# == setgauges.data values ==
geodata.gauges = []
# for gauges append lines of the form
# [gaugeno, x, y, t1, t2]
geodata.gauges.append([32412, \
        -86.392, -17.975, 0., 1.e10])
```

Can add additional lines of this form.

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Useful for comparison with observations or lab measurements.

Also useful for quantitatively comparing different grid resolutions, parameter choices, etc.



Topography as function of radius 0 -1000meters -2000 -3000 -4000200 400 600 800 1000 1200 1400 1600 kilometers from center

Topography of shelf and beach 0 -50meters –100 -150-200 1520 1540 1560 1580 1600 1620 1640 kilometers from center





Comparison of Gauges 1 and 2 from Test 1 and 2:



Comparison of Gauges 1 and 2 with more refined grids (Test 1):



National Tsunami Hazard Mitigation Program set of 9 benchmark problems.

- One-dimensional waves on beach: analytic and wavetanks
- Waves around conical island (wave tank)
- Okushiri Island tsunami of 1993
- Wave tank model of Monai Valley
- Wave tank experiments of submarine landslides

Recently solved by several teams and comparisons soon to appear.

Our results available at www.clawpack.org/links/nthmp-benchmarks/











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