

Clawpack Tutorial Part I

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Conservation Laws Package

www.clawpack.org

Slides posted at

<http://www.clawpack.org/links/tutorials>
<http://faculty.washington.edu/rjl/tutorials>

(green indicates links)

Outline

Part 1:

- Hyperbolic problems, Finite volume methods
- Riemann problems and Godunov's method
- Downloading and installing
- Makefile, running the code
- Setting parameters in `setrun.py`
- Riemann solvers

Part 2:

- Specifying boundary conditions
- Plotting with the Python modules, `setplot.py`
- Two space dimensions

Part 3:

- GeoClaw for tsunami modeling
- Adaptive mesh refinement

Some links

Clawpack: <http://www.clawpack.org>

If that's not reachable, try:

<http://faculty.washington.edu/rjl/clawpack>

These slides:

<http://faculty.washington.edu/rjl/tutorials>

Textbook with many Clawpack examples:
Finite Volume Methods for Hyperbolic Problems, Cambridge
University Press, 2003.

<http://www.clawpack.org/doc/book>

Slides from recent 3-week short course:

<http://faculty.washington.edu/rjl/ipde>

Some collaborators

Marsha Berger, NYU (AMR, GeoClaw)

David George, USGS CVO

(Tsunamis, debris flows, dam breaks)

Kyle Mandli, UW → UT-Austin

(PyClaw, GeoClaw, storm surges)

David Ketcheson, KAUST

(PyClaw, SharpClaw, PetClaw)

Jan Olav Langseth, FFI, Oslo

Donna Calhoun, Boise State

Christiane Helzel, Bochum

Sorin Mitran, UNC

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Founders Term Professorship

First order hyperbolic PDE in 1 space dimension

Linear: $q_t + Aq_x = 0$, $q(x, t) \in \mathbb{R}^m$, $A \in \mathbb{R}^{m \times m}$

Conservation law: $q_t + f(q)_x = 0$, $f : \mathbb{R}^m \rightarrow \mathbb{R}^m$ (flux)

Quasilinear form: $q_t + f'(q)q_x = 0$

Hyperbolic if A or $f'(q)$ is diagonalizable with real eigenvalues.

Models wave motion or advective transport.

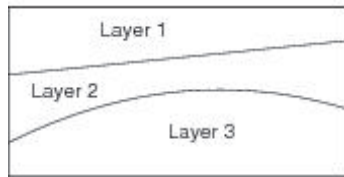
Eigenvalues are wave speeds.

Balance law (source terms): $q_t + f(q)_x = \psi(q)$

Some applications where CLAWPACK has been used

- Aerodynamics, supersonic flows
- Seismic waves, tsunamis, flow on the sphere
- Volcanic flows, dusty gas jets, pyroclastic surges
- Ultrasound, lithotripsy, shock wave therapy
- Plasticity, nonlinear elasticity
- Chemotaxis and pattern formation
- Semiconductor modeling
- Multi-fluids, multi-phase flows, bubbly flow
- Combustion, detonation waves
- Astrophysics: binary stars, planetary nebulae, jets,
- Magnetohydrodynamics, plasmas, relativistic flow
- Numerical relativity — gravitational waves, cosmology

Seismic waves in layered earth



Layers 1 and 3: $\rho = 2$, $\lambda = 1$, $\mu = 1$, $c_p \approx 1.2$, $c_s \approx 0.7$

Layer 2: $\rho = 5$, $\lambda = 10$, $\mu = 5$, $c_p = 2.0$, $c_s = 1$

Impulse at top surface at $t = 0$.

Solved on uniform Cartesian grid (600×300).

Cell average of material parameters used in each grid cell.

Extrapolation at computational boundaries.

Equations of linear elasticity (in 2d)

$$\sigma_t^{11} - (\lambda + 2\mu)u_x - \lambda v_y = 0$$

$$\sigma_t^{22} - \lambda u_x - (\lambda + 2\mu)v_y = 0$$

$$\sigma_t^{12} - \mu(v_x + u_y) = 0$$

$$\rho u_t - \sigma_x^{11} - \sigma_y^{12} = 0$$

$$\rho v_t - \sigma_x^{12} - \sigma_y^{22} = 0$$

where $\lambda(x, y)$ and $\mu(x, y)$ are Lamé parameters.

This has the form $q_t + Aq_x + Bq_y = 0$.

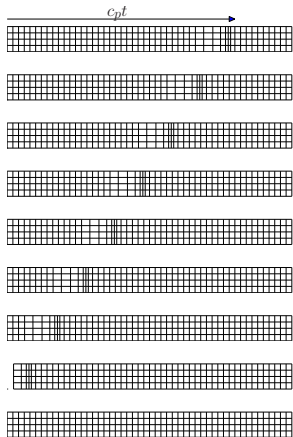
The matrix $(A \cos \theta + B \sin \theta)$ has eigenvalues $-c_p, -c_s, 0, c_s, c_p$

P-wave (dilatational) speed: $c_p = \sqrt{\frac{\lambda+2\mu}{\rho}}$

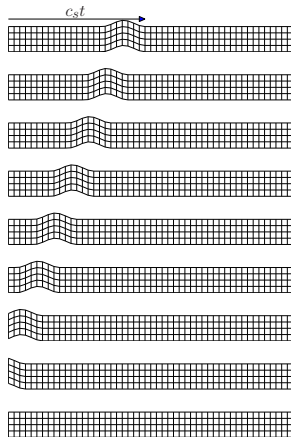
S-wave (shear) speed: $c_s = \sqrt{\frac{\mu}{\rho}}$

Elastic waves

P-waves

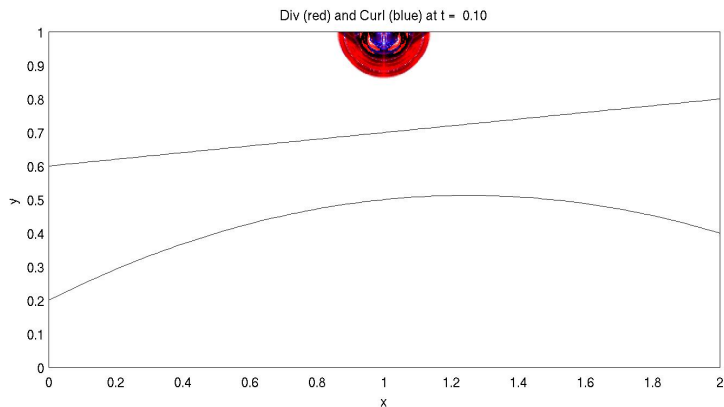


S-waves



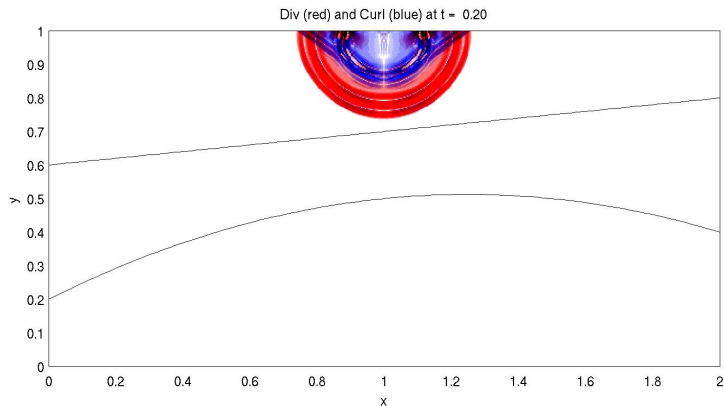
Seismic wave in layered medium

Red = $\text{div}(u)$ [P-waves], Blue = $\text{curl}(u)$ [S-waves]



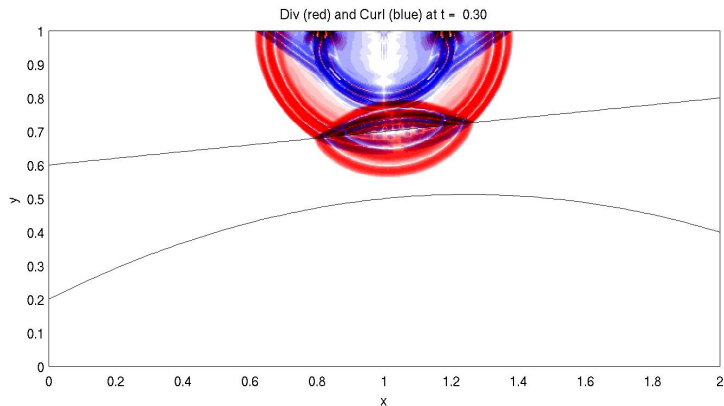
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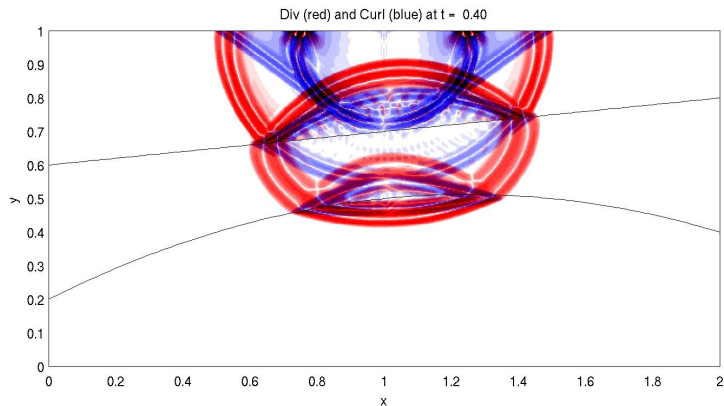
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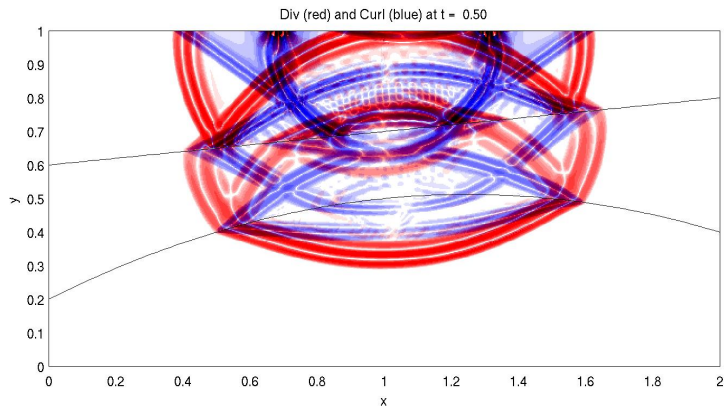
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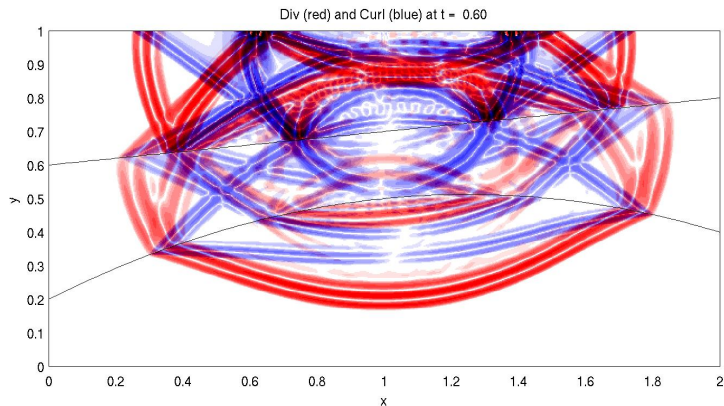
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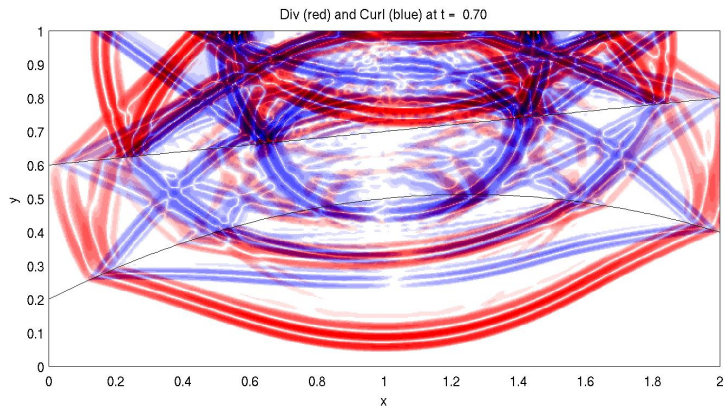
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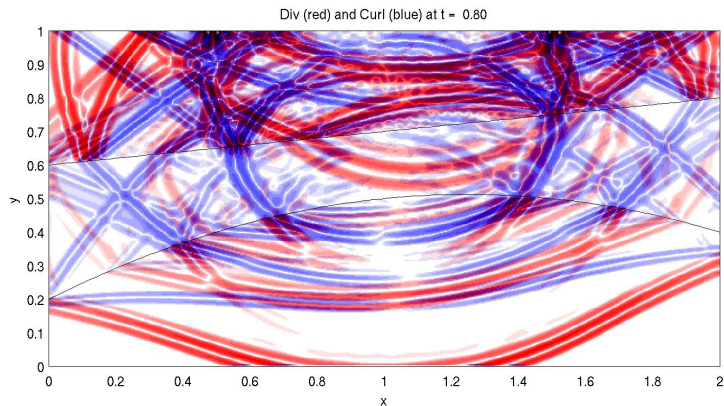
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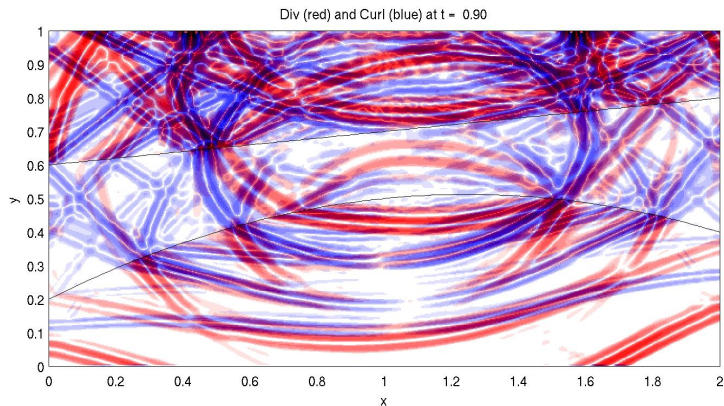
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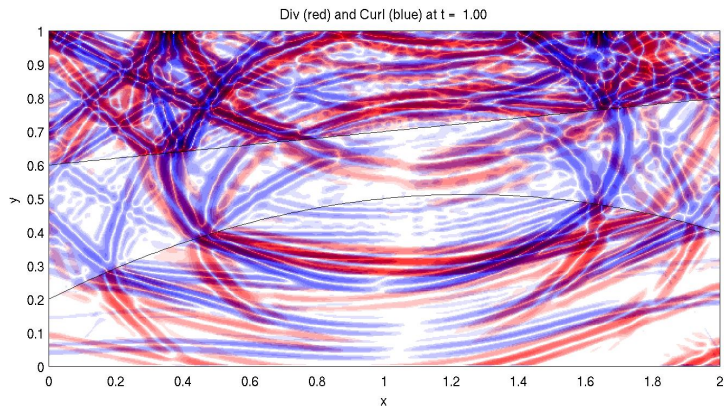
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Seismic wave in layered medium

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Adaptive Mesh Refinement (AMR)

- Cluster grid points where needed
- Automatically adapt to solution
- Refined region moves in time-dependent problem

Basic approaches:

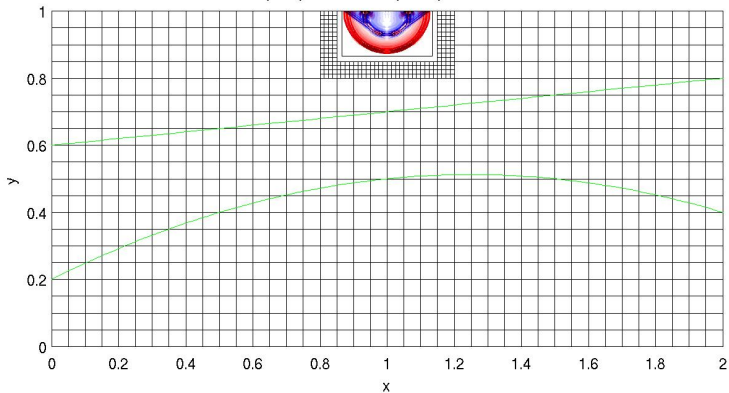
- Cell-by-cell refinement
Quad-tree or Oct-tree data structure
Structured or unstructured grid
- Refinement on “rectangular” patches
Berger-Colella-Oliger style

Clawpack Software:

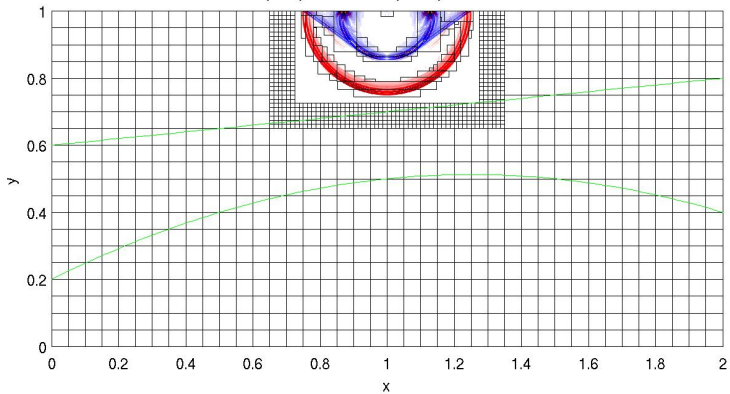
Explicit — Work of Marsha Berger, NYU

Implicit — Current work of Jonathan Claridge

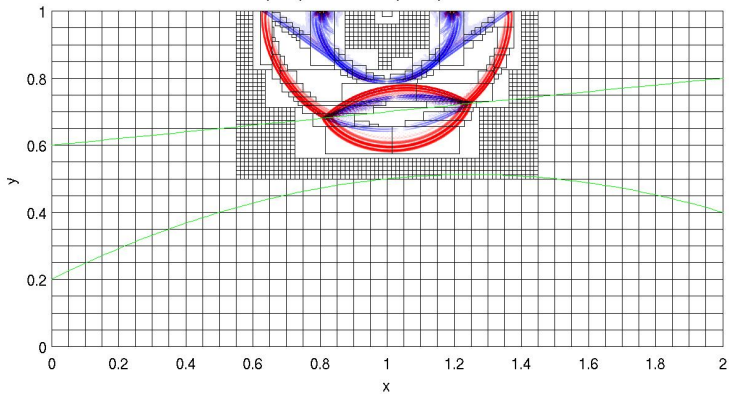
Div (red) and Curl (blue) at $t = 0.10$



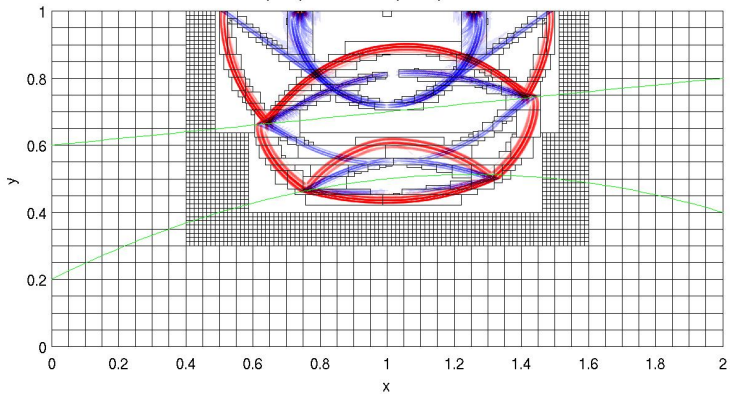
Div (red) and Curl (blue) at $t = 0.20$



Div (red) and Curl (blue) at $t = 0.30$



Div (red) and Curl (blue) at $t = 0.40$



Finite differences vs. finite volumes

Finite difference Methods

- Pointwise values $Q_i^n \approx q(x_i, t_n)$
- Approximate derivatives by finite differences
- Assumes smoothness

Finite volume Methods

- Approximate cell averages: $Q_i^n \approx \frac{1}{\Delta x} \int_{x_{i-1/2}}^{x_{i+1/2}} q(x, t_n) dx$
- Integral form of conservation law,

$$\frac{\partial}{\partial t} \int_{x_{i-1/2}}^{x_{i+1/2}} q(x, t) dx = f(q(x_{i-1/2}, t)) - f(q(x_{i+1/2}, t))$$

leads to conservation law $q_t + f_x = 0$ but also directly to numerical method.

- Open source, 1d, 2d, (3d in V4.3, soon to be ported)
- Originally f77 with Matlab graphics (V4.3).
- Now use Python for user interface, graphics
- Adaptive mesh refinement, GeoClaw.
- Coming: OpenMP, better f90 version.

User supplies:

- **Riemann solver**, splitting data into waves and speeds
(Need not be in conservation form)
- **Boundary condition routine** to extend data to ghost cells
Standard `bc1.f` routine includes many standard BC's
- **Initial conditions** — `qinit.f`
- **Source terms** — `src1.f`

The Riemann problem

The **Riemann problem** consists of the hyperbolic equation under study together with initial data of the form

$$q(x, 0) = \begin{cases} q_l & \text{if } x < 0 \\ q_r & \text{if } x \geq 0 \end{cases}$$

Piecewise constant with a single jump discontinuity from q_l to q_r .

The Riemann problem is fundamental to understanding

- The mathematical theory of hyperbolic problems,
- Godunov-type finite volume methods

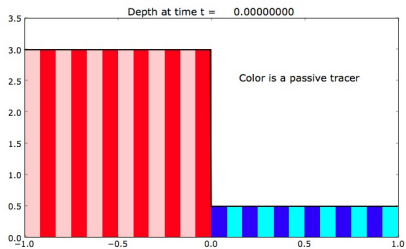
Why? Even for nonlinear systems of conservation laws, the Riemann problem can often be solved for general q_l and q_r , and consists of a set of waves propagating at constant speeds.

The Riemann problem

Dam break problem for shallow water equations

$$h_t + (hu)_x = 0$$

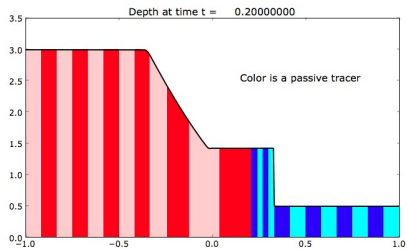
$$(hu)_t + \left(hu^2 + \frac{1}{2}gh^2\right)_x = 0$$



The Riemann problem

Dam break problem for shallow water equations

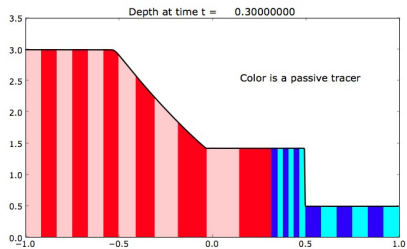
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The Riemann problem

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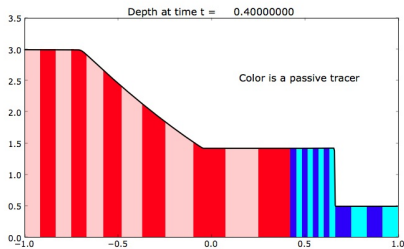
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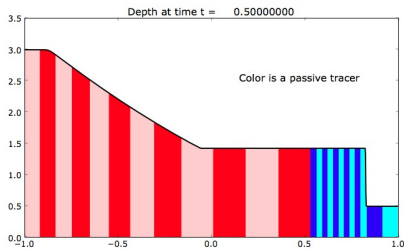


The Riemann problem

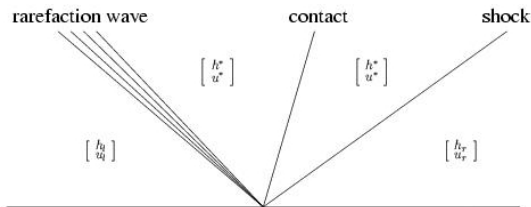
Dam break problem for shallow water equations

$$h_t + (hu)_x = 0$$

$$(hu)_t + \left(hu^2 + \frac{1}{2}gh^2\right)_x = 0$$



Riemann solution for the SW equations



The Roe solver uses the solution to a linear system

$$q_t + \hat{A}_{i-1/2} q_x = 0, \quad \hat{A}_{i-1/2} = f'(q_{ave}).$$

All waves are simply discontinuities.

Typically a fine approximation if jumps are approximately correct.

Options for using Clawpack

- 1 Install from tar file: **Instructions**.

Requires some **prerequisites**: Fortran, Python modules.

- 2 Use the **VirtualClaw** virtual machine.

- 3 For some applications, use **EagleClaw**
(Easy Access Graphical Laboratory for Exploring
Conservation Laws)

Documentation: <http://www.clawpack.org/doc/>

Also perhaps useful:

AMath 583 Class notes on Python, Fortran, version control, etc.

Installation

Acquire `clawpack-4.6.1.tar.gz` from www.clawpack.org

```
$ tar -zxf clawpack-4.6.1.tar.gz
```

```
$ cd clawpack-4.6.1
```

```
$ python setenv.py
```

```
$ source setenv.bash
```

Commands in `setenv.bash` can be put in `.bashrc` file.

These define environment variables `CLAW`, `PYTHONPATH`, etc.

E.g. to go to main directory:

```
$ cd $CLAW
```

Clawpack requires:

- Unix/Linux
- gfortran (and OpenMP, MPI)
- Python (preferably IPython)
- Plotting modules
- Sphinx for documentation

Virtualization

Clawpack requires:

- Unix/Linux
- gfortran (and OpenMP, MPI)
- Python (preferably IPython)
- Plotting modules
- Sphinx for documentation

VirtualClaw: Simple way to provide complete OS and software.

VM image for VirtualBox, runs on Linux / Windows / Mac.

Download: www.clawpack.org/VM

Compiling, running, plotting

Applications directories contain a **Makefile**.

\$ make help **For list of options**

\$ make .data **Uses `setrun.py` to make Fortran data**

\$ make .exe **Compiles Fortran codes**

\$ make .output **Runs code, produces `_output`**

\$ make .plots **Plots results, produces `_plots`**

\$ make .htmls **Produces html versions of source files**

Application Makefile

Documentation: www.clawpack.org/doc/makefiles.html

For example, see [\\$CLAW/apps/acoustics/1d/example2/Makefile](#)

Several variables are set, e.g.

where to find [setrun](#) function and where to put output:

```
CLAW_setrun_file = setrun.py
CLAW_OUTDIR = _output
```

where to find [setplot](#) function and where to put plots:

```
CLAW_setplot_file = setplot.py
CLAW_PLOTDIR = _plots
```

Usually these do not need to be changed.

Application Makefile (cont.)

List of local Fortran files:

```
CLAW_SOURCES = \  
  driver.f \  
  qinit.f \  
  rp1.f \  
  setprob.f
```

List of library files:

```
# Clawpack library to be used:  
CLAW_LIB = $(CLAW)/clawpack/ld/lib  
  
CLAW_LIBSOURCES = \  
  $(CLAW_LIB)/clawlez.f \  
  $(CLAW_LIB)/bc1.f \  
  etc.
```


Application Makefile (cont.)

Ends with...

```
# Include Makefile containing standard
# definitions and make options:
CLAWMAKE = $(CLAW)/util/Makefile.common
include $(CLAWMAKE)
```

The file **`$(CLAW)/util/Makefile.common`** contains rules for various targets.

For possible targets, type

```
$ make help
```

Documentation: **www.clawpack.org/doc/makefiles.html**

Setting runtime parameters

The file `setrun.py` contains a function `setrun` that returns an object `rundata` of class `ClawRunData`.

Never need to write from scratch...
Modify an existing example!

Don't need to know much if anything about Python!

Lots of comments in the sample versions.

Documentation: www.clawpack.org/doc/setrun.html

For example, see [\\$CLAW/apps/acoustics/1d/example2/setrun.py](http://$CLAW/apps/acoustics/1d/example2/setrun.py)

Copying and modifying an example

Find an example similar to the one you want to create and copy the directory, e.g.

```
$ cd $CLAW/apps/acoustics/1d
$ cp -r example2 $CLAW/myclaw/newexample
```

Copying and modifying an example

Find an example similar to the one you want to create and copy the directory, e.g.

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$ cd $CLAW/apps/acoustics/1d
$ cp -r example2 $CLAW/myclaw/newexample
```

Warning: If you have a Subversion copy of Clawpack...

This will copy `.svn` subdirectory too.

Better way:

```
$ cd $CLAW/apps/acoustics/1d
$ svn export example2 $CLAW/myclaw/newexample
```

Documentation: www.clawpack.org/doc/newapp.html

Linear acoustics

Example: Linear acoustics in a 1d gas tube

$$q = \begin{bmatrix} p \\ u \end{bmatrix} \quad \begin{array}{l} p(x, t) = \text{pressure perturbation} \\ u(x, t) = \text{velocity} \end{array}$$

Equations:

$$\begin{array}{ll} p_t + \kappa u_x = 0 & \text{Change in pressure due to compression} \\ \rho u_t + p_x = 0 & \text{Newton's second law, } F = ma \end{array}$$

where $K =$ bulk modulus, and $\rho =$ unperturbed density of gas.

Hyperbolic system:

$$\begin{bmatrix} p \\ u \end{bmatrix}_t + \begin{bmatrix} 0 & \kappa \\ 1/\rho & 0 \end{bmatrix} \begin{bmatrix} p \\ u \end{bmatrix}_x = 0.$$

Linear acoustics

$$\begin{bmatrix} p \\ u \end{bmatrix}_t + \begin{bmatrix} 0 & \kappa \\ 1/\rho & 0 \end{bmatrix} \begin{bmatrix} p \\ u \end{bmatrix}_x = 0.$$

This has the form $q_t + Aq_x = 0$ with

eigenvalues: $\lambda^1 = -c, \quad \lambda^2 = +c,$

where $c = \sqrt{\kappa/\rho} =$ **speed of sound**.

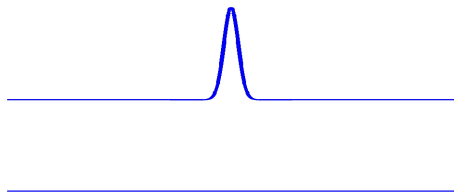
eigenvectors: $r^1 = \begin{bmatrix} -Z \\ 1 \end{bmatrix}, \quad r^2 = \begin{bmatrix} Z \\ 1 \end{bmatrix}$

where $Z = \rho c = \sqrt{\rho\kappa} =$ **impedance**.

$$R = \begin{bmatrix} -Z & Z \\ 1 & 1 \end{bmatrix}, \quad R^{-1} = \frac{1}{2Z} \begin{bmatrix} -1 & Z \\ 1 & Z \end{bmatrix}.$$

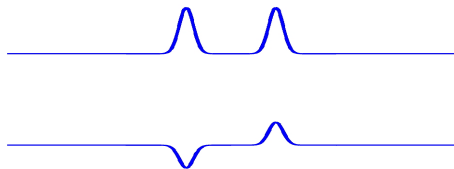
Acoustic waves

$$\begin{aligned}q(x, 0) &= \begin{bmatrix} p(x) \\ 0 \end{bmatrix} = -\frac{p(x)}{2Z} \begin{bmatrix} -Z \\ 1 \end{bmatrix} + \frac{p(x)}{2Z} \begin{bmatrix} Z \\ 1 \end{bmatrix} \\ &= w^1(x, 0)r^1 + w^2(x, 0)r^2 \\ &= \begin{bmatrix} p(x)/2 \\ -p(x)/(2Z) \end{bmatrix} + \begin{bmatrix} p(x)/2 \\ p(x)/(2Z) \end{bmatrix}.\end{aligned}$$



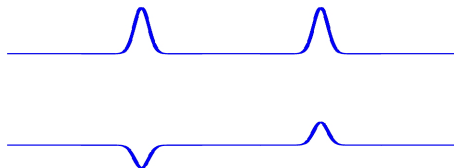
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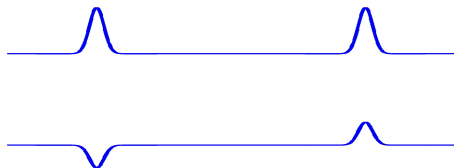
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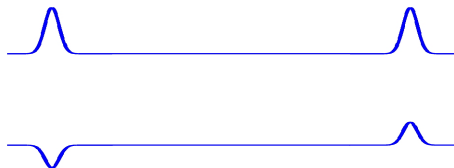
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Acoustic waves

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Riemann Problem

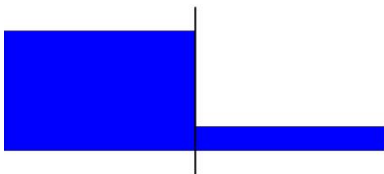
Special initial data:

$$q(x, 0) = \begin{cases} q_l & \text{if } x < 0 \\ q_r & \text{if } x > 0 \end{cases}$$

Example: Acoustics with bursting diaphragm



Pressure:



Acoustic waves propagate with speeds $\pm c$.

Riemann Problem

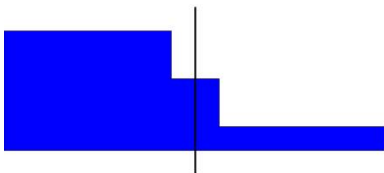
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Example: Acoustics with bursting diaphragm



Pressure:



Acoustic waves propagate with speeds $\pm c$.

Riemann Problem

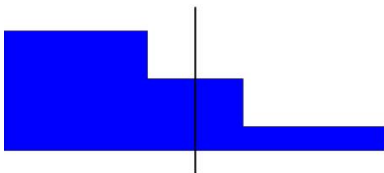
Special initial data:

$$q(x, 0) = \begin{cases} q_l & \text{if } x < 0 \\ q_r & \text{if } x > 0 \end{cases}$$

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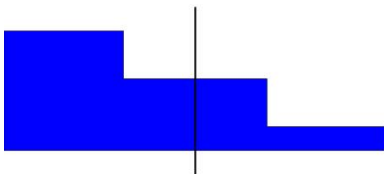
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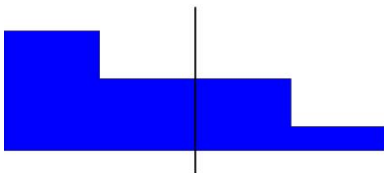
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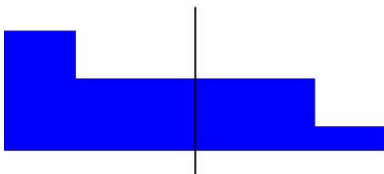
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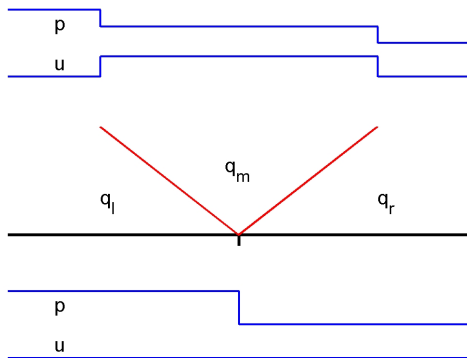
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Riemann Problem for acoustics

Waves propagating in $x-t$ space:



Left-going wave $\mathcal{W}^1 = q_m - q_l$ and
right-going wave $\mathcal{W}^2 = q_r - q_m$ are eigenvectors of A .

Riemann solution for a linear system

Linear hyperbolic system: $q_t + Aq_x = 0$ with $A = R\Lambda R^{-1}$.
General Riemann problem data $q_l, q_r \in \mathbb{R}^m$.

Decompose jump in q into eigenvectors:

$$q_r - q_l = \sum_{p=1}^m \alpha^p r^p$$

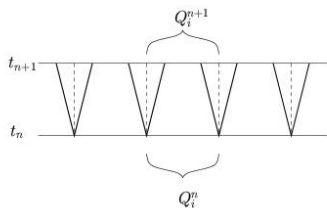
Note: the vector α of eigen-coefficients is

$$\alpha = R^{-1}(q_r - q_l) = R^{-1}q_r - R^{-1}q_l = w_r - w_l.$$

Riemann solution consists of m waves $\mathcal{W}^p \in \mathbb{R}^m$:

$$\mathcal{W}^p = \alpha^p r^p, \quad \text{propagating with speed } s^p = \lambda^p.$$

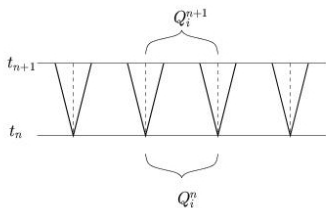
Godunov's Method for $q_t + f(q)_x = 0$



Then either:

1. Compute new cell averages by integrating over cell at t_{n+1} ,

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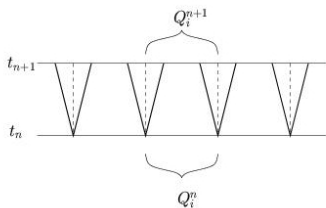


Then either:

1. Compute new cell averages by integrating over cell at t_{n+1} ,
2. Compute fluxes at interfaces and flux-difference:

$$Q_i^{n+1} = Q_i^n - \frac{\Delta t}{\Delta x} [F_{i+1/2}^n - F_{i-1/2}^n]$$

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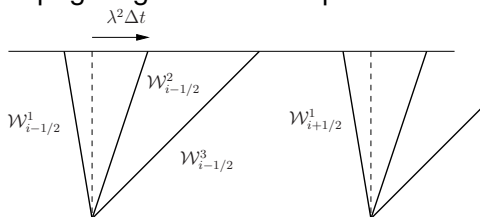
3. Update cell averages by contributions from all waves entering cell:

$$Q_i^{n+1} = Q_i^n - \frac{\Delta t}{\Delta x} [\mathcal{A}^+ \Delta Q_{i-1/2} + \mathcal{A}^- \Delta Q_{i+1/2}]$$

where $\mathcal{A}^\pm \Delta Q_{i-1/2} = \sum_{i=1}^m (s_{i-1/2}^p)^\pm \mathcal{W}_{i-1/2}^p$.

Wave-propagation viewpoint

For linear system $q_t + Aq_x = 0$, the Riemann solution consists of waves \mathcal{W}^p propagating at constant speed λ^p .



$$Q_i - Q_{i-1} = \sum_{p=1}^m \alpha_{i-1/2}^p r^p \equiv \sum_{p=1}^m \mathcal{W}_{i-1/2}^p.$$

$$Q_i^{n+1} = Q_i^n - \frac{\Delta t}{\Delta x} [\lambda^2 \mathcal{W}_{i-1/2}^2 + \lambda^3 \mathcal{W}_{i-1/2}^3 + \lambda^1 \mathcal{W}_{i+1/2}^1].$$

CLAWPACK Riemann solver

The hyperbolic problem is specified by the **Riemann solver**

- **Input:** Values of q in each grid cell
- **Output:** Solution to Riemann problem at each interface.
 - Waves $\mathcal{W}^p \in \mathbb{R}^m, p = 1, 2, \dots, M_w$
 - Speeds $s^p \in \mathbb{R}, p = 1, 2, \dots, M_w,$
 - Fluctuations $\mathcal{A}^- \Delta Q, \mathcal{A}^+ \Delta Q \in \mathbb{R}^m$

Note: Number of waves M_w often equal to m (length of q), but could be different (e.g. HLL solver has 2 waves).

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Note: Number of waves M_w often equal to m (length of q), but could be different (e.g. HLL solver has 2 waves).

Fluctuations:

$\mathcal{A}^- \Delta Q$ = Contribution to cell average to left,

$\mathcal{A}^+ \Delta Q$ = Contribution to cell average to right

For conservation law, $\mathcal{A}^- \Delta Q + \mathcal{A}^+ \Delta Q = f(Q_r) - f(Q_l)$

CLAWPACK Riemann solver

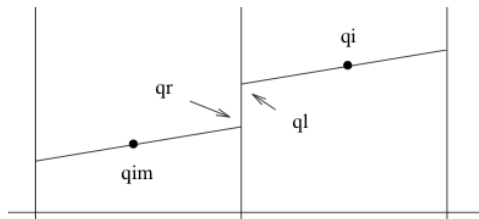
Inputs to `rp1` subroutine:

$q_l(i, 1:m)$ = Value of q at left edge of i th cell,

$q_r(i, 1:m)$ = Value of q at right edge of i th cell,

Warning: The Riemann problem at the interface between cells $i-1$ and i has **left** state $q_r(i-1, :)$ and **right** state $q_l(i, :)$.

`rp1` is normally called with $q_l = q_r = q$,
but designed to allow other methods:



Outputs from `rp1` subroutine:

for system of m equations

with m_w ranging from 1 to $M_w = \#$ of waves

`s(i, mw)` = Speed of wave # m_w in i th Riemann solution,

`wave(i, 1:m, mw)` = Jump across wave # m_w ,

`amdq(i, 1:m)` = Left-going fluctuation, updates Q_{i-1}

`apdq(i, 1:m)` = Right-going fluctuation, updates Q_i

Acoustics examples

- [\\$CLAW/apps/acoustics/1d/example2/README.html](#)
- **Acoustics in EagleClaw**