

## CSS497 Summer 2005

### Redesigning and Enhancing the UWAgent Execution Engine

### Status Report: Fri 07/01/2005

#### **Summary**

Dates: Sat 06/25/2005 – Fri 07/01/2005

**This work period:** Removed the RMI code from UWPlace, and developed a proof of concept using sockets with UWPlace and UWInject.

**Next work period:** Extend the socket code to send and receive a UWAgent.

#### **Code Changes**

The new socket code is in UWPlace.main() and UWPlace.sendAgent().

```
public static void main( String[] args ) {
    // ...

    // Removed
    /*
        // initialize rmi registry
        String[] regList = Naming.list("//localhost:" +
            + uwplace.portnumber);
        for(int i = 0; i < regList.length; i++) {
            Naming.unbind("rmi://" + regList[i]);
            System.out.println("Naming.unbind(rmi://" + regList[i]));
        }

        // Since it will always bind, I put it here
        Naming.rebind("rmi://localhost:" + portnumber + "/" +
    uwplace.getPlaceName(), uwplace);
        System.out.println("rmi://localhost:" + portnumber + "/" +
    uwplace.getPlaceName());
    */

    // Added
    // Listen on the UWPlace port number
    byte[] header = new byte[40];
    int portNum = Integer.parseInt(uwplace.portnumber);
    ServerSocket srvr = new ServerSocket(portNum);
    Socket skt = srvr.accept();
    System.out.println("Server socket connected.\n");
    InputStream in = skt.getInputStream();
    in.read(header);

    System.out.println("UWPlace main() received a header. Type field
is: ");
    System.out.println(header[0]);
}
```

```

public void sendAgent(UWAgent ag, HashMap classesHash, String hostName) {
    // ...

    // Removed
    /*
    // Lookup the remote destination where the agent will be sent.
    UWTransitSystem uwtransit = (UWTransitSystem)
        Naming.lookup("rmi://" + hostName + ":" + getPortNumber()
            + "/" + getPlaceName());

    // The agent is sent by calling the receiveAgent method at the
    // remote resource.
    uwtransit.receiveAgent(byteArrayObj, classesHash, null);
    */

    // Added
    int portNum = Integer.parseInt(getPortNumber());
    Socket skt = new Socket(hostName, portNum);
    OutputStream out = skt.getOutputStream();

    byte[] header = new byte[40];
    header[0] = 1;
    out.write(header);
}

```

## **Output**

Here is the output on mnode0/mnode1 (note: rmiregistry is not used).

The source code is in /home/uwagent/MA/UWAgent.new.

### **mnode1**

```

[uwagent@mnode1 UWAgent.new]$ java UWInject mnode0 SpawnTest -m 3 6 5
File : /home/uwagent/MA/UWAgent.new
URL : file:/home/uwagent/MA/UWAgent.new/
URL : null
ip = mnode1/10.1.0.1, time = 1120241912670, ID = 0
file = ./SpawnTest.class
byteArrayClass.length = 1612
end of UWInject (main)
[uwagent@mnode1 UWAgent.new]$

```

### **mnode0**

```

[uwagent@mnode0 UWAgent.new]$ java UWPlace &
[1] 13460
[uwagent@mnode0 UWAgent.new]$ All backup files are deleted.
Server socket connected.

```

```

UWPlace main() received a header. Type field is:
1
UWPlace is ready at localhost:35354/UWPlace.

```