

Factory Floor Testbed

MS2

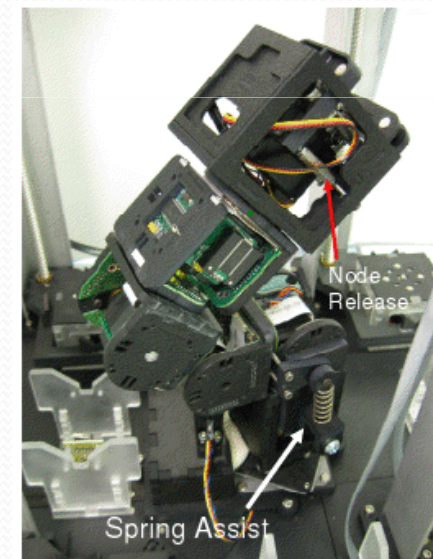
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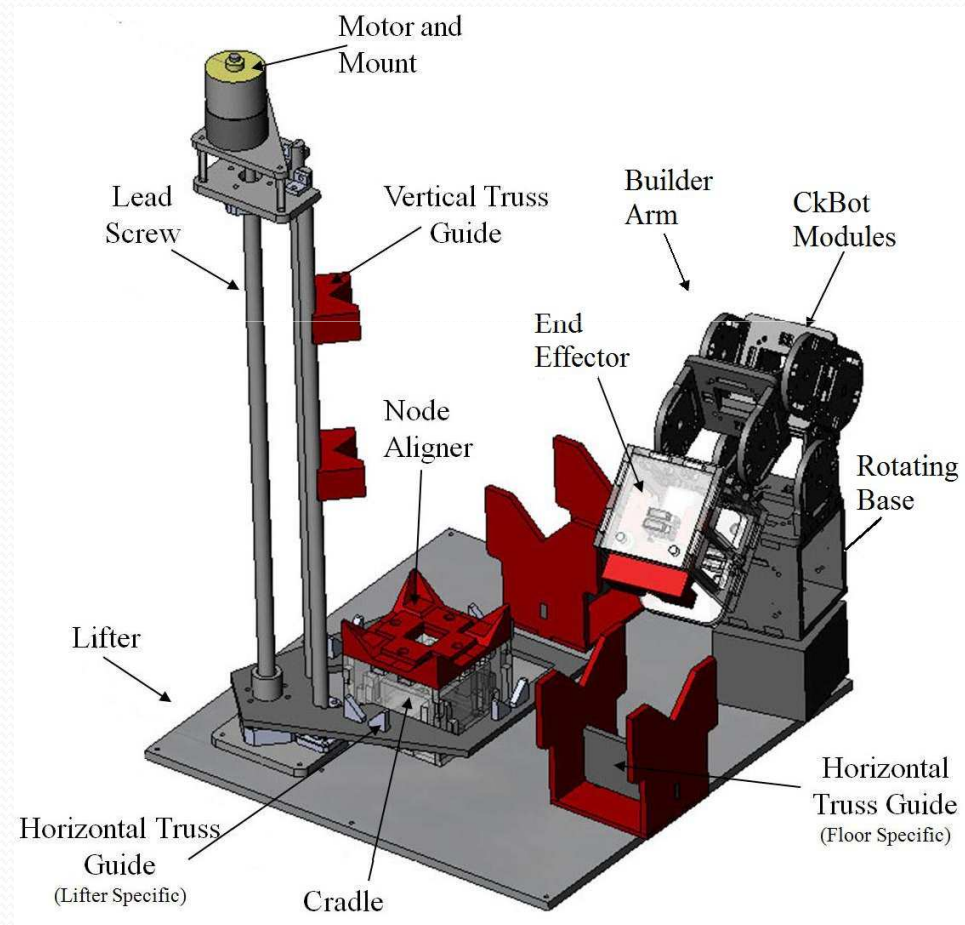
Richard Wood

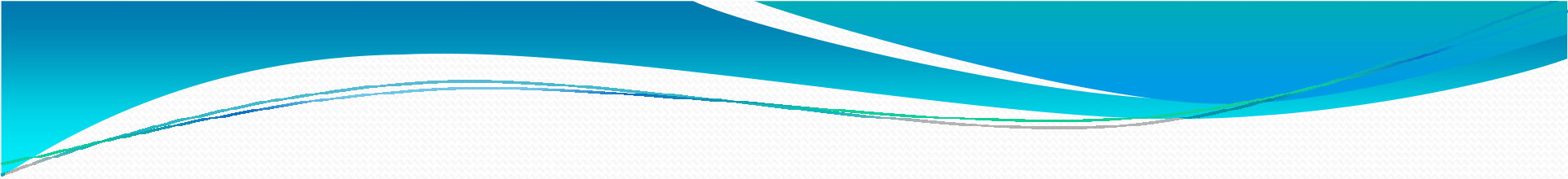
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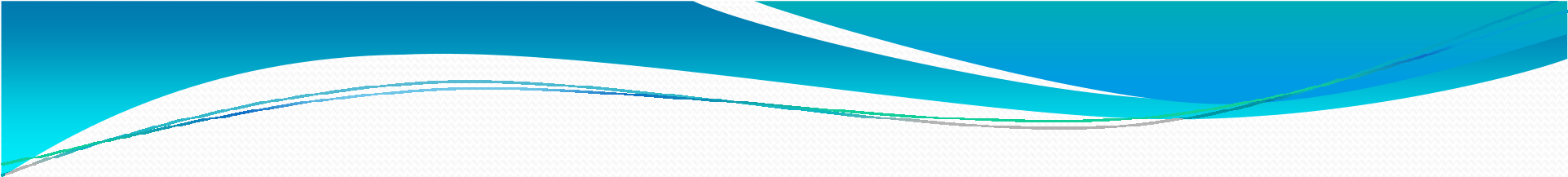
System





Project Update – Initial Goal

- To design high level control system to:
 - Build rectangle -> cube -> structure
 - Manage resources for single tile construction
 - Manage resources for multiple tile construction
 - Detect errors, faults and make repair as necessary



Project Update – New Goal

- Characterize the system
- Derive dynamic and kinematic equations to define joint/module forces and interaction
- Develop Path Planning based on Torque Minimization
- Once controller design developed, continue with original project plan

New Schedule

ID	Task Name	Start	Finish	Duration	Apr 2010					May 2010				Jun 2010		
						4/4	4/11	4/18	4/25	5/2	5/9	5/16	5/23	5/30	6/6	
1	Assemble robot and modules; wire system	4/1/2010	4/2/2010	2d												
2	Compile existing CCL code	4/2/2010	4/4/2010	3d												
3	Establish Communication, PC > Hardware through Ipython in Linux	4/5/2010	4/9/2010	5d												
4	Develop initial path planning	4/9/2010	4/16/2010	8d												
5	Establish communication through windows and GUI	4/16/2010	4/18/2010	3d												
6	Calibrate and Characterize the System	4/18/2010	4/27/2010	10d												
7	Develop dynamic and kinematic equations	4/21/2010	4/29/2010	9d												
8	Design Integral controller from system equations	4/25/2010	5/2/2010	8d												
9	ICRA Competition	5/2/2010	5/7/2010	6d												
10	Develop final path planning	5/8/2010	5/15/2010	8d												
11	Develop high level module to build rectangles	5/14/2010	5/17/2010	4d												
12	Nominal demonstration: Build a cube	5/17/2010	5/20/2010	4d												
13	Get CCL to work	5/17/2010	5/26/2010	10d												
14	Large simulation execution	5/24/2010	6/3/2010	11d												
15	Disturbance detection and correction	5/25/2010	6/5/2010	12d												

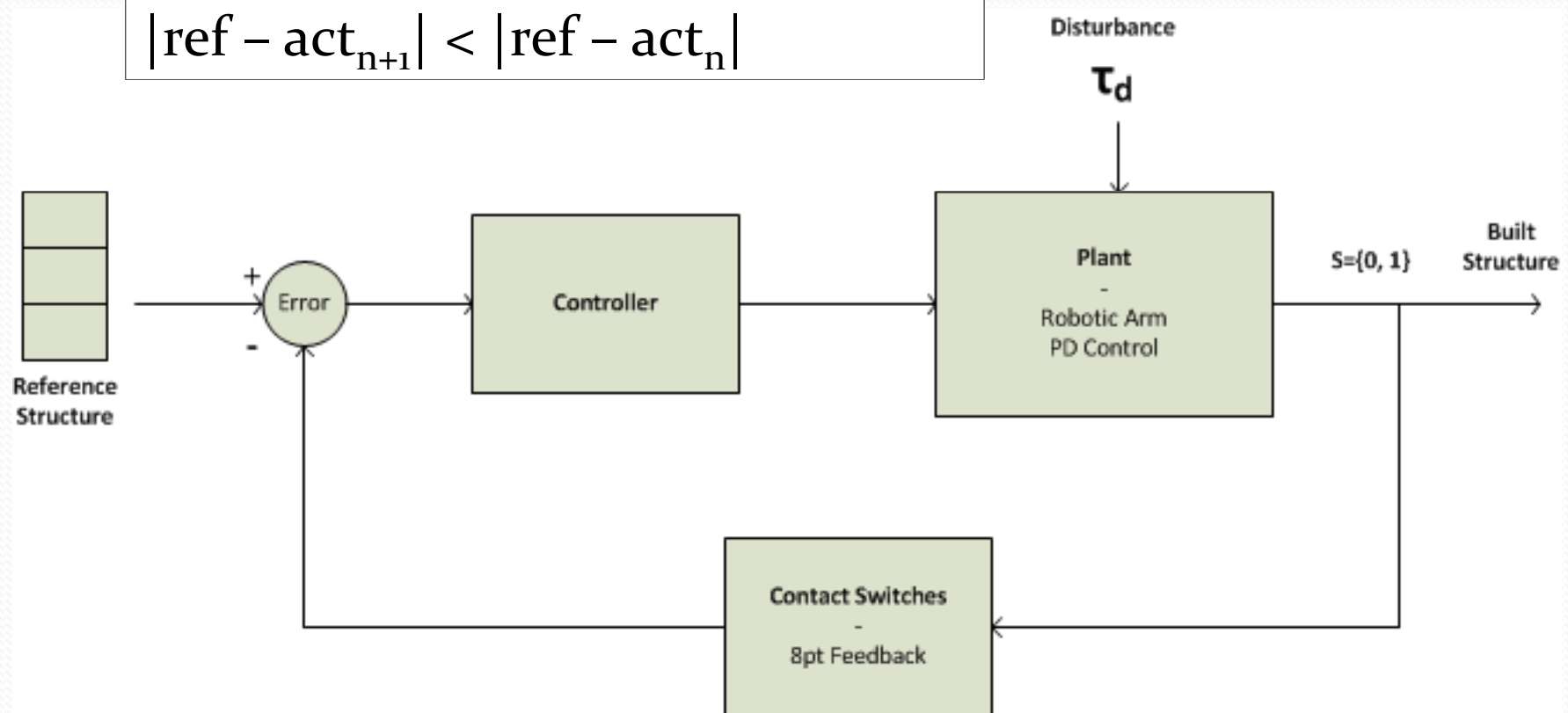


High Level System Inputs/Outputs

- Inputs:
 - Reference structure
 - Send program
 - Robot constructs nodes and trusses
 - If fails to accurately place a node or truss, tries again
 - Continues building until all feedback matches reference
- Outputs
 - Contact Switches
 - Compare to reference structure

High Level Block Diagram

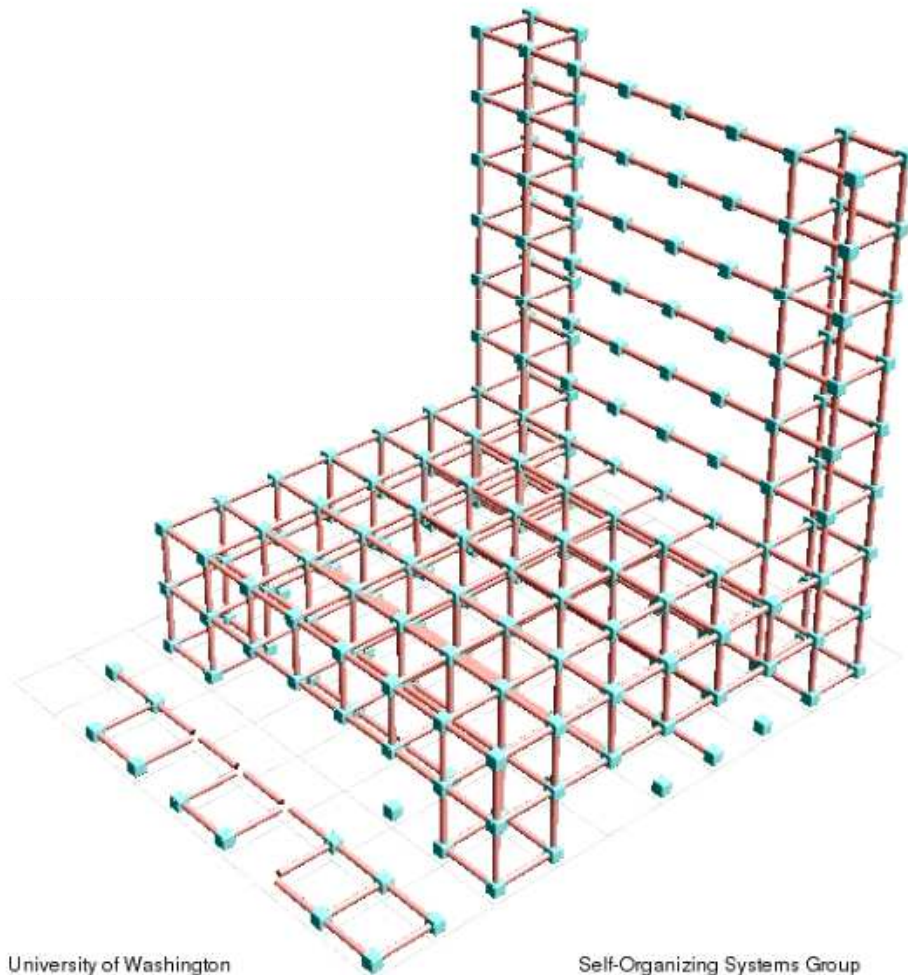
$$|\text{ref} - \text{act}_{n+1}| < |\text{ref} - \text{act}_n|$$



High Level System State

[illegible]

Plant Simulation



University of Washington

Self-Organizing Systems Group

High Level Characterization

- Node Placement

- Total: 10 Success: 6 Failure: 4
- Success Rate: 60%

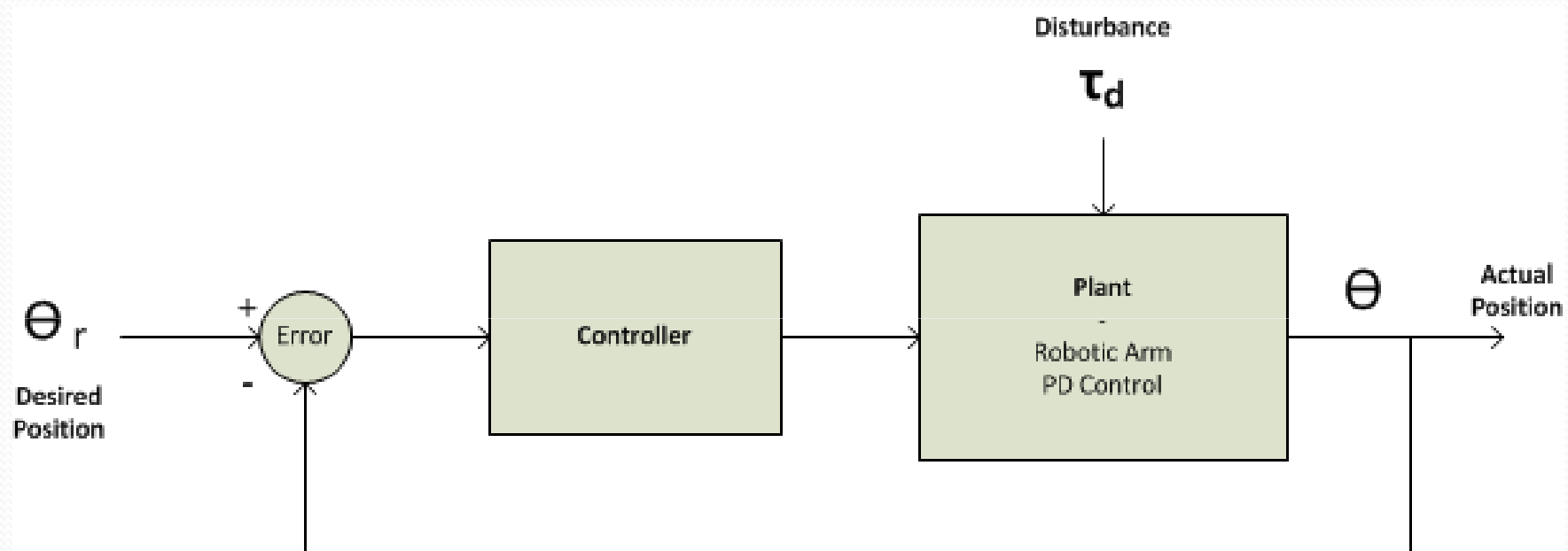
- Truss Placement (Horizontal)

- Total: 10 Success: 8 Failure: 2
- Success Rate: 80%

- Truss Placement (Vertical)

- Total: 10 Success: 7 Failure: 3
- Success Rate: 70%

Low Level Block Diagram



$$M(\theta)\ddot{\theta} + C(\theta, \dot{\theta})\dot{\theta} + N(\theta, \dot{\theta}) = \tau$$

$$\dot{\theta} = k(\theta_{r,i} - \theta_i) + \tau_i$$

$$u = \theta_r$$

$$y = \theta$$

$$\dot{\theta} = -k_p \theta + k_p u$$



Low Level System Inputs/Outputs

- Inputs:

- θ_r – Desired motor position

- 5 modules -> 5 controllers -> 5 desired motor positions

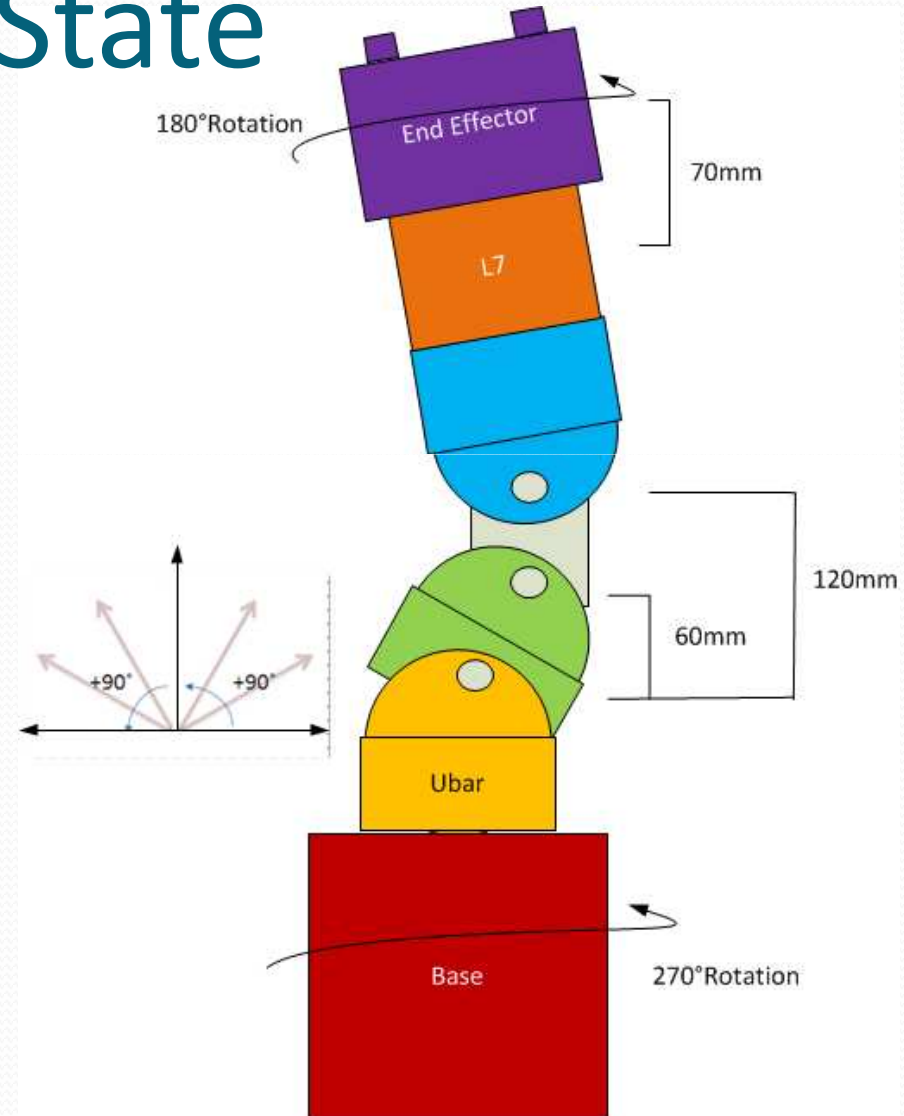
- Outputs:

- θ – Actual motor position

- 5 modules -> 5 controllers -> 5 actual motor positions

Internal System State

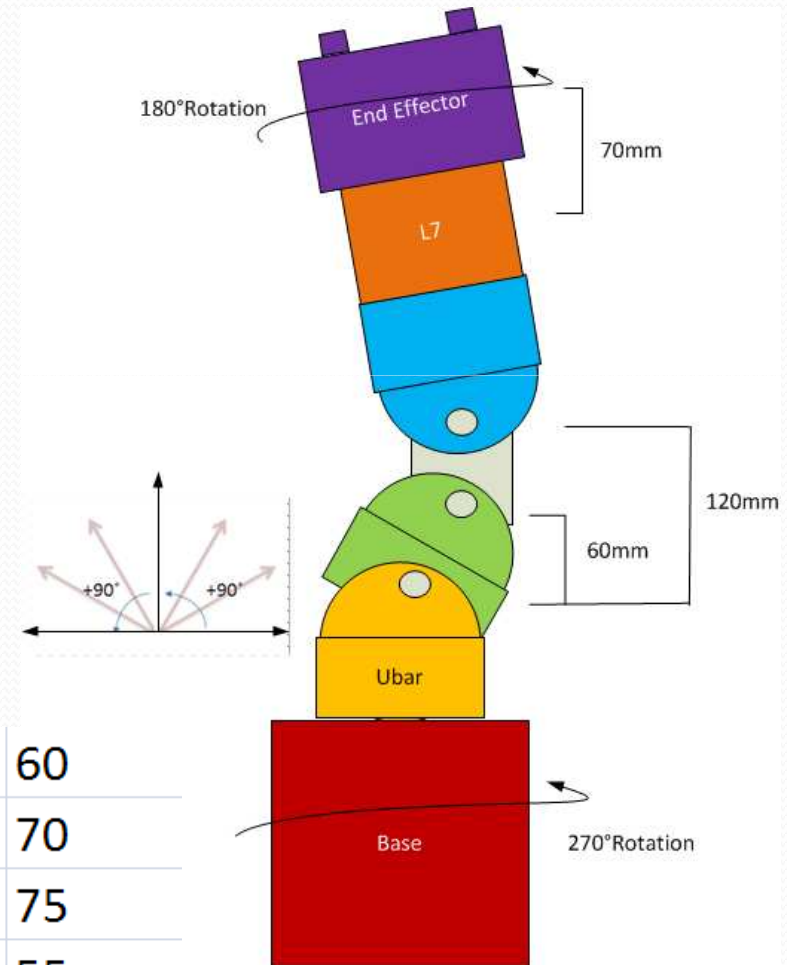
- 1 Base
 - Rotates arm 270°
- 3 Ubar modules
 - Rotates 180° in the xy plane
- 1 L7 module
 - Rotates end effector 180°
- 1 End Effector
 - Module and Truss manipulation



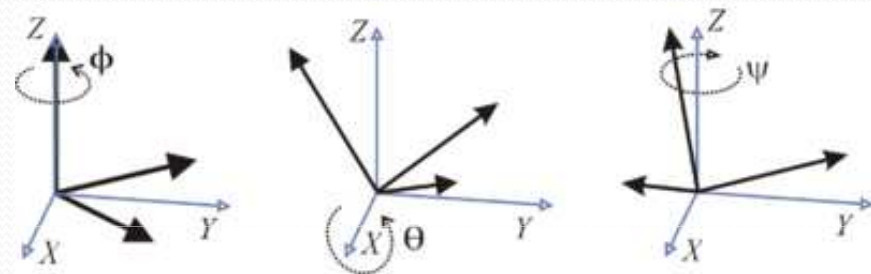
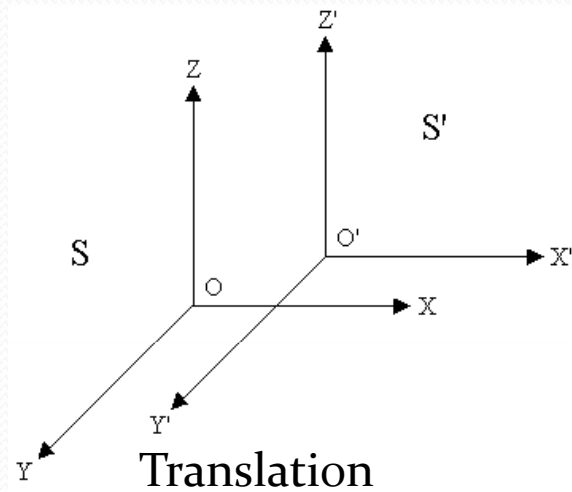
Model Parameters and Value Estimations

Module	Mass (g)	Dimensions (mm)
Ubar	138	W60xL60xH60
L7	138	W60xL60xH60
Base	200	W60xL60xH85
End-Effector	130	W60xL67xH80
Node	129	W58xL58xH58
Truss	137	W35xL235xH35

Distance between ubar pivot points (mm)	60
Distance between C7 and EEf (mm)	70
Vertical Distance from EEf to Node (mm)	75
Lateral Distance from Eef to Truss (mm)	55



Kinematics

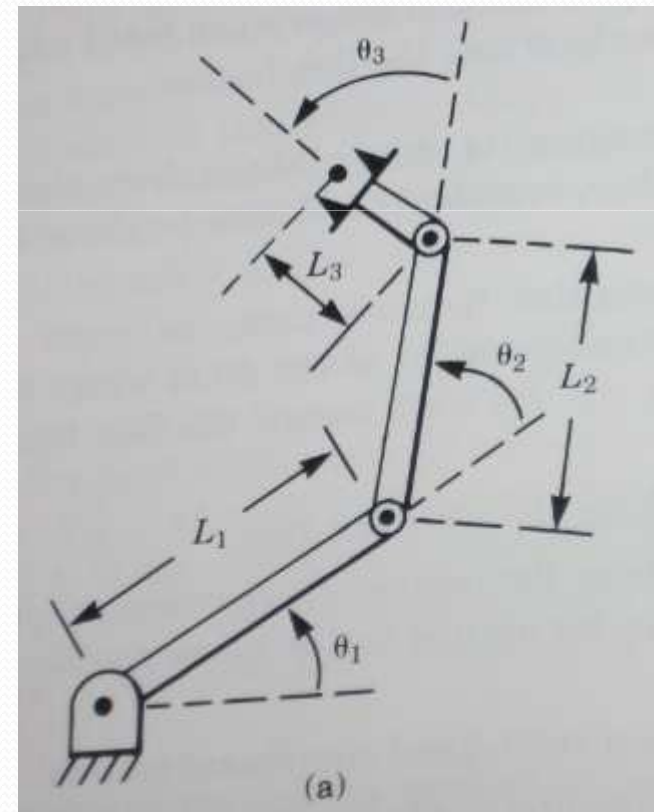
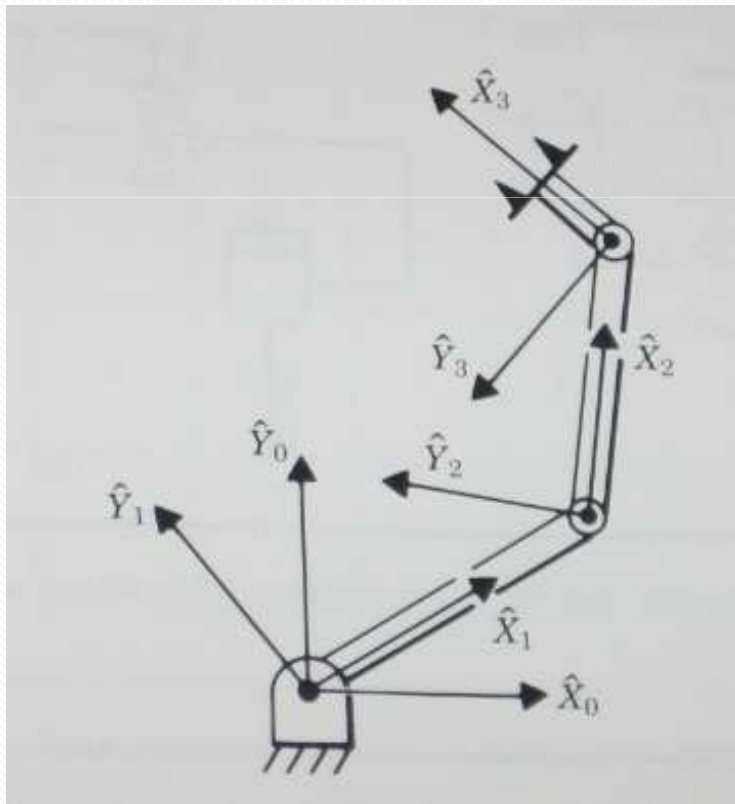


Rotation

Relation of system i to i-1

$${}^{i-1}_i \mathbf{T} = \begin{bmatrix} \cos(\theta_i) & -\sin(\theta_i) & 0 & a_{i-1} \\ \sin(\theta_i)\cos(\alpha_{i-1}) & \cos(\theta_i)\cos(\alpha_{i-1}) & -\sin(\alpha_{i-1}) & -\sin(\alpha_{i-1})d_i \\ \sin(\theta_i)\sin(\alpha_{i-1}) & \cos(\theta_i)\sin(\alpha_{i-1}) & \cos(\alpha_{i-1}) & \cos(\alpha_{i-1})d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Planar Robotic Arm



Kinematic Link Parameters

i	α_{i-1}	a_{i-1}	d_i	Θ_i
1	α_1	0	0	0
2	0	155	0	Θ_2
3	0	60	0	Θ_3
4	0	60	0	Θ_4
5	α_5	60	0	0
6	0	100	0	0

'a' distances are measured in mm

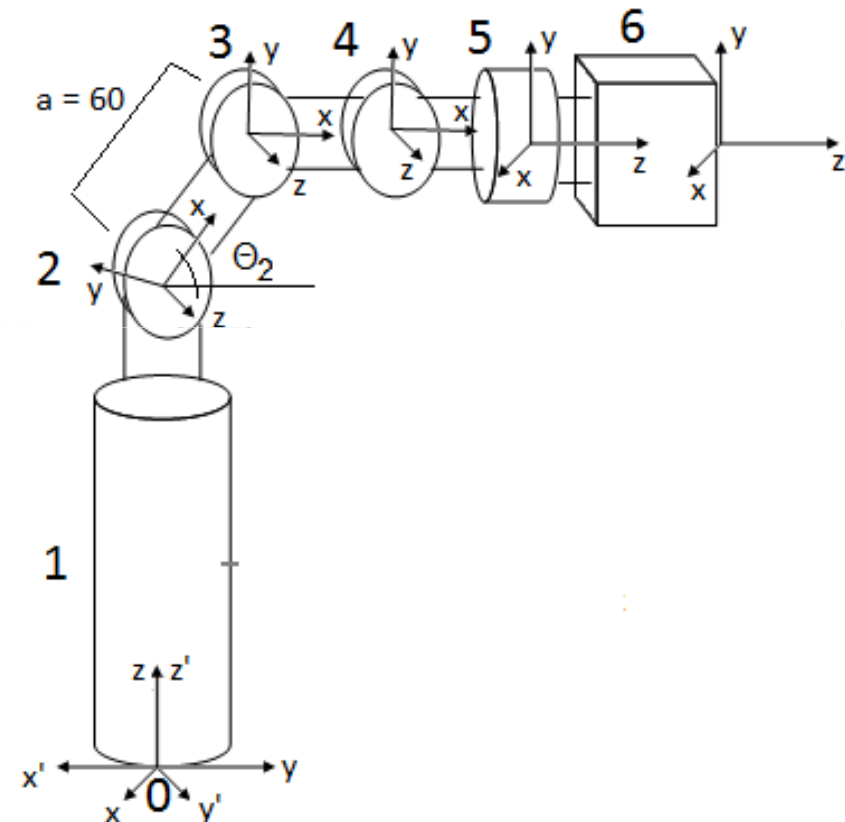
$\alpha_1 \rightarrow$ Angle of Base Rotation

$\Theta_2 \rightarrow$ Angle of Bottom UBAR

$\Theta_2 \rightarrow$ Angle of Mid UBAR

$\Theta_2 \rightarrow$ Angle of Top UBAR

$\alpha_1 \rightarrow$ Angle of L-7



Reverse Kinematics

- Positions of frames related back to origin through

$${}^{i-1}_i \mathbf{T} = \begin{bmatrix} \cos(\theta_i) & -\sin(\theta_i) & 0 & a_{i-1} \\ \sin(\theta_i)\cos(\alpha_{i-1}) & \cos(\theta_i)\cos(\alpha_{i-1}) & -\sin(\alpha_{i-1}) & -\sin(\alpha_{i-1})d_i \\ \sin(\theta_i)\sin(\alpha_{i-1}) & \cos(\theta_i)\sin(\alpha_{i-1}) & \cos(\alpha_{i-1}) & \cos(\alpha_{i-1})d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

- Torques are calculated about each U-BAR joint.
 - Reverse Kinematics will help plan arm paths by minimizing torques.
 - Each servo has 417 oz-inch of torque

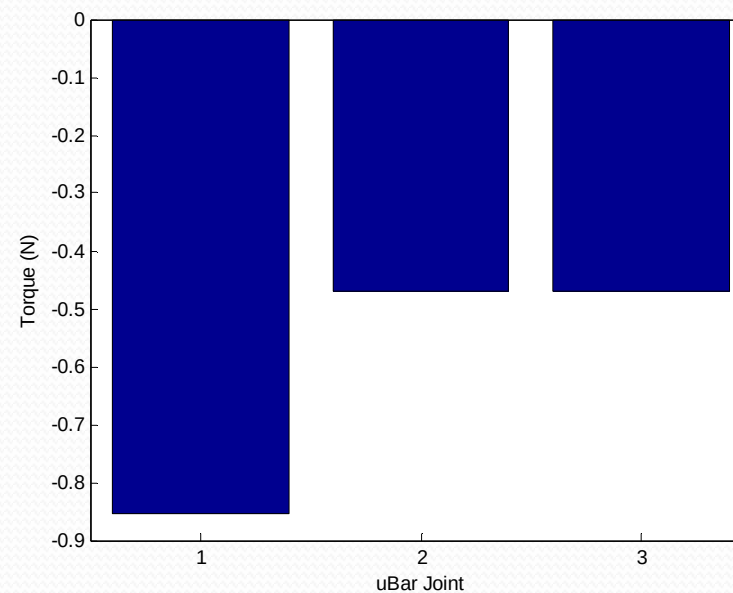
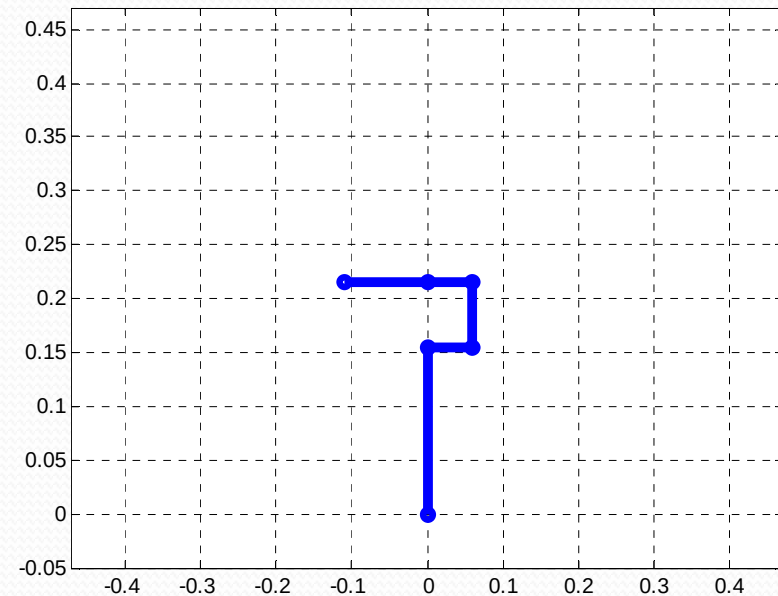
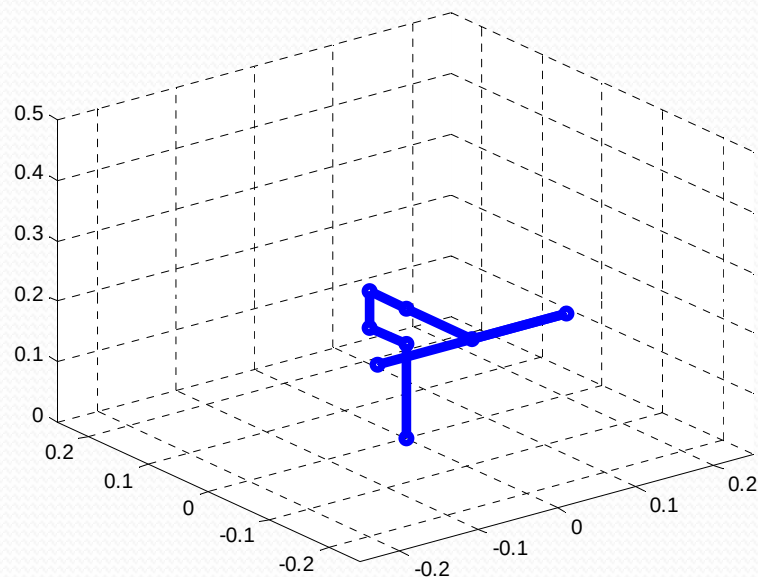
Path Planning

- Torque Minimization



Path Planning

– Torque Minimization



Preliminary Torque Estimation

ANGLE (degrees)			TORQUE (N)		
Angle Ubar 1	Angle Ubar 2	Angle Ubar 3	Torque Ubar 1	Torque Ubar 2	Torque Ubar 3
-90	0	0	1.1183	0.5592	0.4709
-90	0	45	0.8425	0.4213	0.333
-90	0	90	0.5625	0.342	0
-90	45	0	0.9425	0.5518	0.3879
-90	45	45	0.6424	0.3984	0
-90	45	90	0.2014	0.083	-0.279
-90	90	0	0.326	0	0
-90	90	45	0.109	-0.083	-0.279
-90	90	90	0	0	0



Controllability of System

- In general:
 - Moves where we want
 - Moves when we want
- Known controllability problems include:
 - Inconsistent operation
 - Steady-state error
 - Oscillation
 - Velocity of movement
- Control issues can be addressed through application of:
 - System calibration
 - Integral controller
 - Software function calls or algorithms



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