

## 3 Fibonacci Identities

### 3.1 Tiling with Squares and Dominoes

**Definition.** Let  $f_n$  count the ways to tile a  $1 \times n$  board using  $1 \times 1$  squares and  $1 \times 2$  dominoes.

Questions to explore.

1. Compute  $f_4$ ,  $f_5$ , and  $f_6$ .
  
  
  
  
  
  
  
  
  
  
2. Of the square-domino tilings of the  $1 \times 6$  board, how many are *breakable* after the second cell? How many have a single domino covering cells two and three?
  
  
  
  
  
  
  
  
  
  
3. For a board of length  $n$  (henceforth called an  $n$ -board),
  - (a) how many start with a square?
  
  
  
  
  
  
  
  
  
  
  - (b) how many start with a domino?
  
  
  
  
  
  
  
  
  
  
  - (c) how many use exactly  $k$  dominoes (and what values make sense for  $k$ ?)
  
  
  
  
  
  
  
  
  
  
4. What should  $f_0$  be? What should  $f_{-1}$  be?

## 3.2 Working Together

**Identity 18** For  $n \geq 0$ ,

$$\binom{n}{0} + \binom{n-1}{1} + \binom{n-2}{2} + \cdots = f_n.$$

**Identity 19** For  $n \geq 0$ ,

$$f_{n-1}^2 + f_n^2 = f_{2n}$$

**Identity 20** For  $n \geq 0$ ,

$$\sum_{k=0}^n f_k^2 = f_n f_{n+1}.$$

**Identity 21** For  $n \geq 2$ ,

$$3f_n = f_{n+2} + f_{n-2}.$$

### 3.3 On Your Own

**Identity 22** For  $n \geq 0$

$$f_0 + f_1 + f_2 + \cdots + f_n = f_{n+2} - 1.$$

**Identity 23** For  $n \geq 0$ ,

$$f_0 + f_2 + f_4 + \cdots + f_{2n} = f_{2n+1}.$$

**Identity 24** For  $n \geq 0$ ,

$$f_n^2 - f_{n+1}f_{n-1} = (-1)^n$$

**Identity 25** For  $n \geq 2$ ,

$$2f_n = f_{n+1} + f_{n-2}.$$

**Identity 26** For  $n \geq 0$ ,

$$\sum_{i \geq 0} \sum_{j \geq 0} \binom{n-i}{j} \binom{n-j}{i} = f_{2n+1}.$$

**Identity 27** For  $n \geq 0$ ,

$$\sum_{k=0}^n k f_{n-k} = f_{n+3} - (n+3)$$

**Identity 28** For  $n \geq 0$ ,

$$f_{2n-1} = \sum_{k \geq 0} \binom{n}{k} f_{k-1}.$$

**Identity 29** For  $n \geq 0$ ,

$$2^n f_{2n-1} = \sum_{k \geq 0} \binom{n}{k} f_{3k-1}.$$

**Identity 30** If  $m|n$ , then  $f_{m-1} | f_{n-1}$  (i.e.  $F_m | F_n$ )

*Hint: If  $n = qm$ , count  $(n-1)$ -tilings by considering the smallest value  $j$  such that the tiling is breakable at cell  $jm-1$ . (Why must such a cell exist?)*

### 3.4 Combinatorial Proof of Binet's Formula

Is it possible to construct a combinatorial proof of identities involving irrational quantities? For example, using the standard Fibonacci Society definition  $F_0 = 0$ ,  $F_1 = 1$ , and  $F_n = F_{n-1} + F_{n-2}$ , we have Binet's classic formula

$$F_n = \frac{1}{\sqrt{5}} \left[ \left( \frac{1 + \sqrt{5}}{2} \right)^n - \left( \frac{1 - \sqrt{5}}{2} \right)^n \right].$$

A combinatorial proof is possible if we introduce *probability*. Let  $\phi = \frac{1 + \sqrt{5}}{2}$ .

FACTS:

- $\left( \frac{1 - \sqrt{5}}{2} \right) = -1/\phi$ .
- $\frac{1}{\phi} + \frac{1}{\phi^2} = 1$ .
- Equivalent identity (since  $F_n = f_{n-1}$ ).

$$f_n = \frac{1}{\sqrt{5}} \left[ \phi^{n+1} - \left( \frac{-1}{\phi} \right)^{n+1} \right].$$

Tile an infinite board by independently placing squares and dominoes, one after the other. At each decision, place a square with probability  $1/\phi$  or a domino with probability  $1/\phi^2$ . The probability that a tiling begins with any particular length  $n$  sequence is  $1/\phi^n$ . Let  $q_n$  be the probability that an infinite tiling is breakable at cell  $n$ .

$$q_n = \tag{1}$$

**Question.** What is the probability that an infinite tiling is breakable at cell  $n$ ?

**Answer 1.**  $q_n$

**Answer 2.** One minus the probability that it is not breakable at cell  $n$ .

Remember  $q_0 = 1$ .

Unravel the recurrence in (1) to get

$$q_n = 1 - \frac{1}{\phi^2} + \frac{1}{\phi^4} - \frac{1}{\phi^6} + \cdots + \left(\frac{-1}{\phi^2}\right)^n.$$

Sum the geometric series.

Thus  $f_n = \phi^n q_n =$