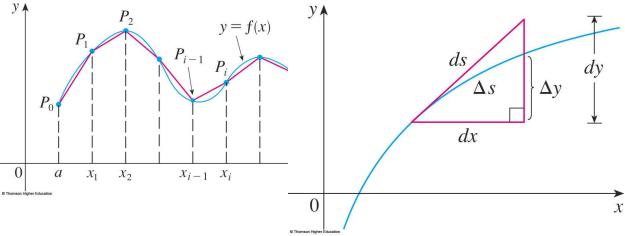
# CALCULUS & ANALYTIC GEOMETRY II

### Arc Length

**Big Idea.** To compute the length of the curve y = f(x) from x = a to x = b (where a < b), divide the curve into small pieces, each one approximately a straight line.



$$\Delta s \approx ds = \sqrt{(\Delta x)^2 + (\Delta y)^2} \approx$$

Arc length  $\approx \sum$ 

For a < b, the arc length of the curve y = f(x) from x = a to x = b is given by

Arc length 
$$=\int_a^b \sqrt{1+(f'(x))^2}dx$$
.

For c < d, the arc length of the curve x = g(y) from y = c to y = d is given by

Arc length 
$$=$$
  $\int_{c}^{d} \sqrt{1 + (g'(y))^2} dy$ .

Examples. Set up and evaluate integrals to compute the lengths of the indicated curves

- 1.  $y = x^3$  from x = 0 to x = 5
- 2.  $y^2 = 4(x+4)^3$ ,  $0 \le x \le 2$ , y > 0.
- 3.  $y = \ln(1 x^2), 0 \le x \le 1/2.$

- 1) Numerical integration: 125.68
- 2)  $\frac{2}{27}(55\sqrt{55} 37\sqrt{37})$
- 3) Using partial fraction  $-1 + \frac{1}{1+x} + \frac{1}{1-x}$  gives  $\ln 3 \frac{1}{2}$ .

area: arc length::accumulation function: arc length function

Arc Length Function accumulates arc length from a fixed point.

$$s(x) = \int_{a}^{x} \sqrt{1 + [f'(t)]^2} dt.$$

**Question.** What is the rate of change of the arc length function  $\frac{ds}{dx}$ ?

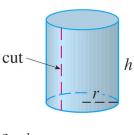
**Problem.** Find the arc length function for the curve  $y = \sin^{-1} x + \sqrt{1 - x^2}$  starting with the starting point (0, 1).

In general, integrals arising from arc length problems are difficult! Numerical techniques are often called for.

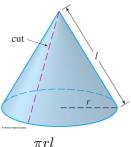
# CALCULUS & ANALYTIC GEOMETRY II

#### Surfaces of Revolution

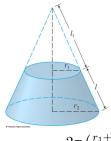
Everything Changes—Everything Stays the Same. To find the *volume* of a solid of revolution, we created a dV by rotating a small rectangular area, dA—creating either a disk, washer, or shell. Then we added them together in a Riemann sum, took the limit, and got a definite integral. To find the surface area of a solid of revolution, we create a dA by rotating a small piece of arc length ds—creating a slice of a cone. We then add them together in a Riemann sum, take a limit, and get a definite integral.



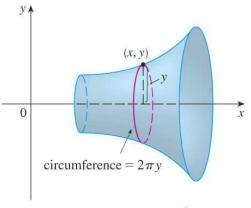
 $2\pi rh$ 



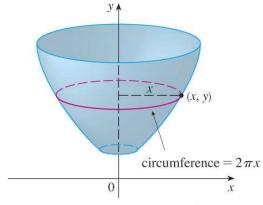
 $\pi r l$ 



So to find a surface area of revolution, break the surface into n "slices of cones" and add the areas.



(a) Rotation about x-axis:  $S = \int 2\pi y \, ds$ © Thomson Higher Education



(b) Rotation about y-axis:  $S = \int 2\pi x \, ds$ 

#### Problems.

Rotate the curve  $y = x^3$  from  $0 \le x \le 2$  about the x-axis and find the resulting surface

Rotate the curve  $y = 1 - x^2$  from  $0 \le x \le 1$  about the y-axis and find the resulting surface area.