

Import BiF Data
From Directory

Import

Import Data
From Workspace

Load WS

Number of image layers: None

Data Being Displayed
None

< ----- X ----- >



Layer number: 1

Down binning the data
cannot be undone.

Once you have the 'activedata' and 'maxis' variables set up properly, you simply press the 'Load WS' button and the data is loaded into the zcorrectorgui.



Z corrected image XY

< ----- X ----- >



Layer number: 1

max

min

Close

Overlay Tools

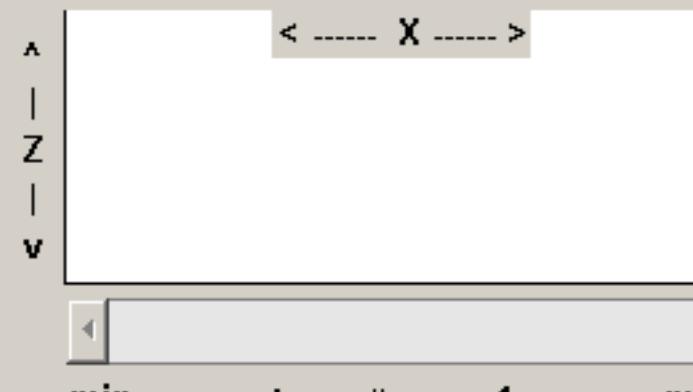
3D Tools

If you want to save the movie
frames check this box before
creating the movie.

Create XY Corr Slice Movie

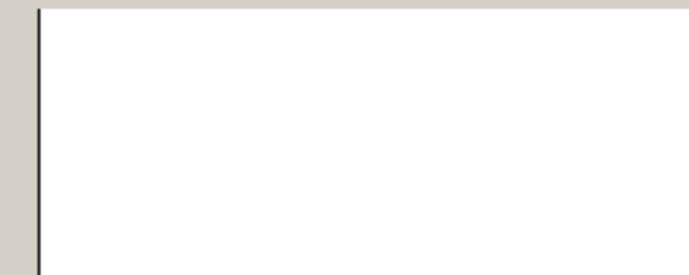
Create XZ Corr Slice Movie

Create YZ Corr Slice Movie

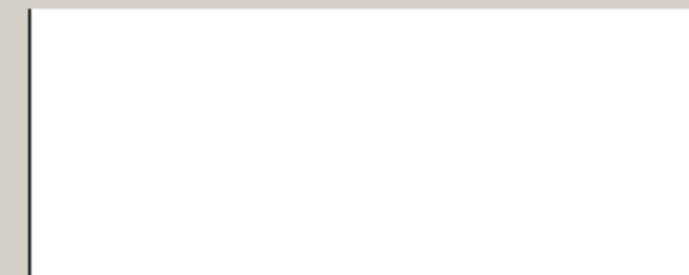


min column # 1 max

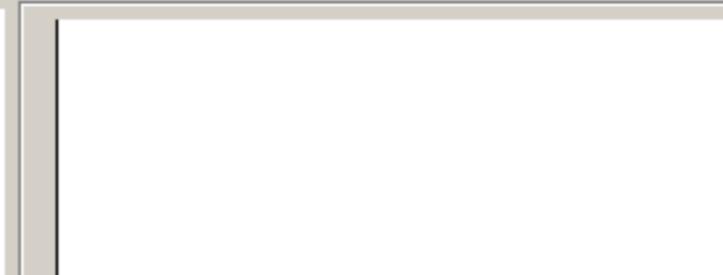
Thresholded total counts XZ



Z line XZ



Z corrected image XZ

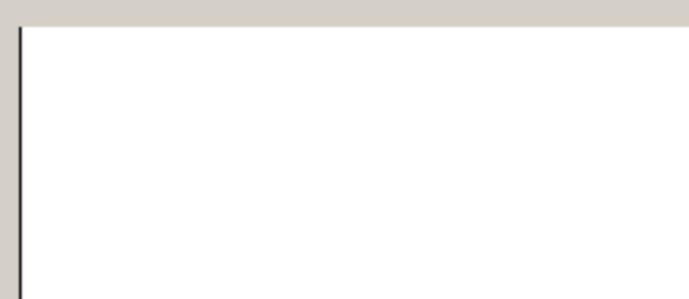


Save Corr XZ

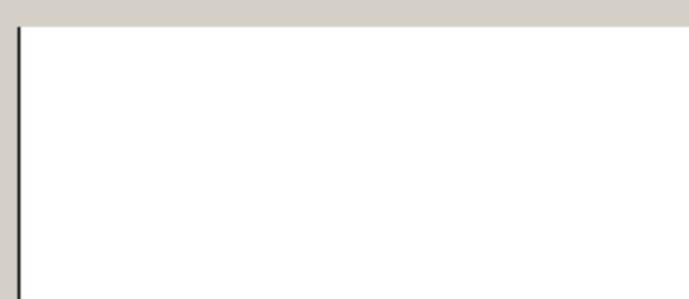


min row # 1 max

Thresholded total counts YZ

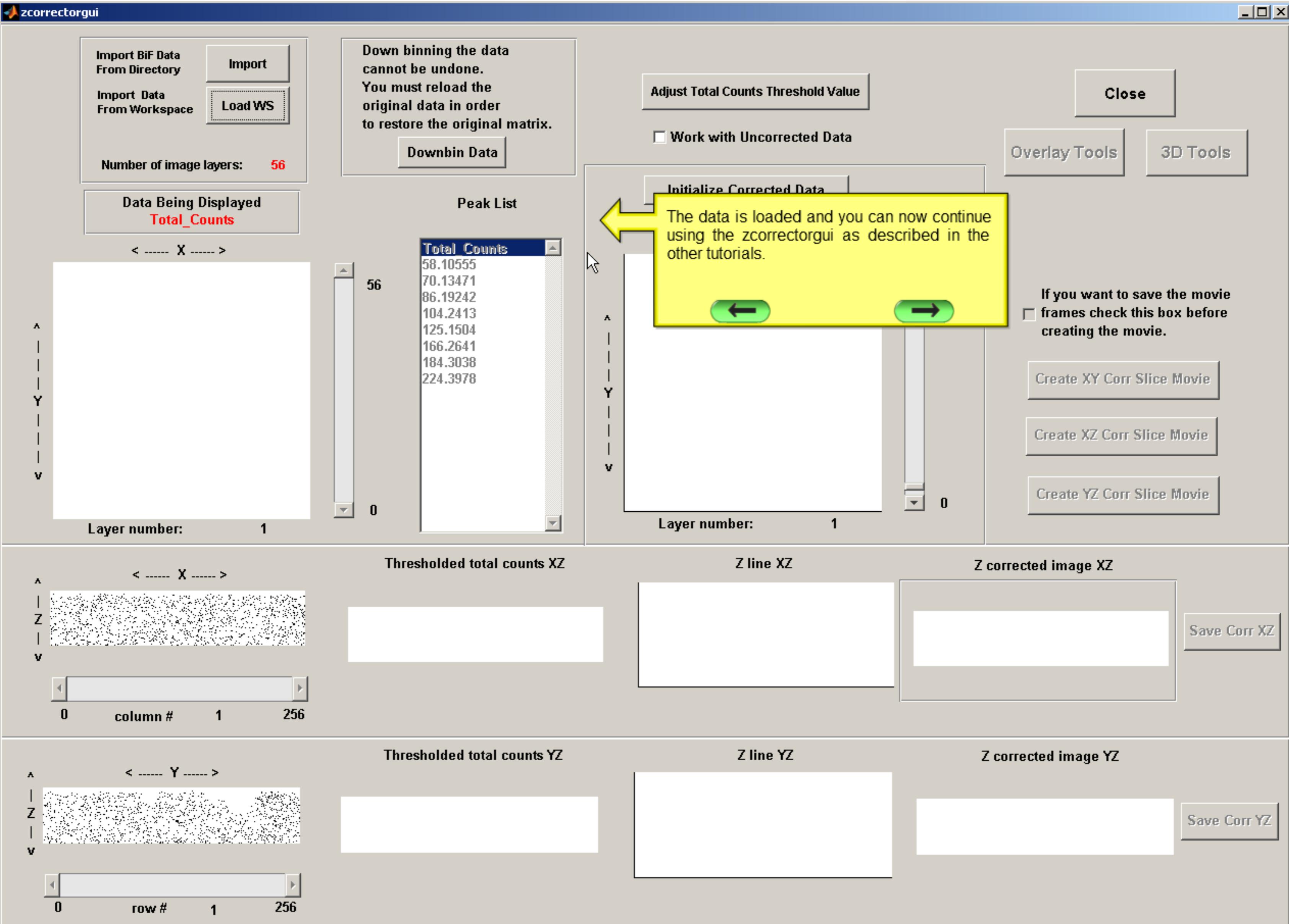


Z line YZ



Z corrected image YZ

Save Corr YZ



Import BiF Data
From Directory

Import

Import Data
From Workspace

Load WS

Number of image layers: **56**

Data Being Displayed
Total_Counts

< ----- X ----- >



Down binning the data
cannot be undone.
You must reload the
original data in order
to restore the original matrix.

Downbin Data

Adjust Total Counts Threshold Value

Work with Uncorrected Data

Close

Overlay Tools

3D Tools

Peak List

Total_Counts

58.10555
70.13471
86.19242
104.2413

That's it for this tutorial.

Press the green button on the left to go back to the previous step. Press the button the right to go back to the beginning of the tutorial.



Layer number: 1

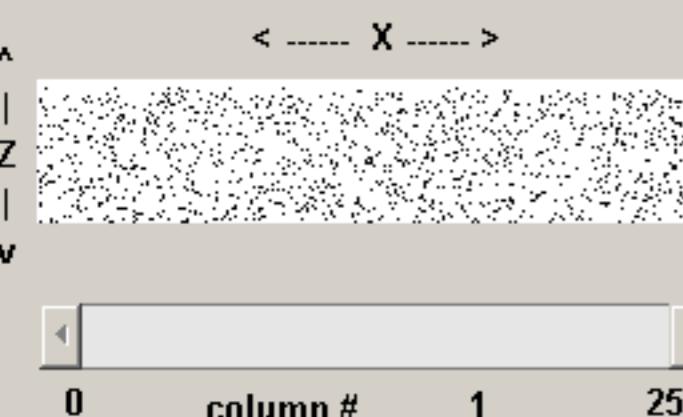
Layer number: 1

If you want to save the movie
frames check this box before
creating the movie.

Create XY Corr Slice Movie

Create XZ Corr Slice Movie

Create YZ Corr Slice Movie

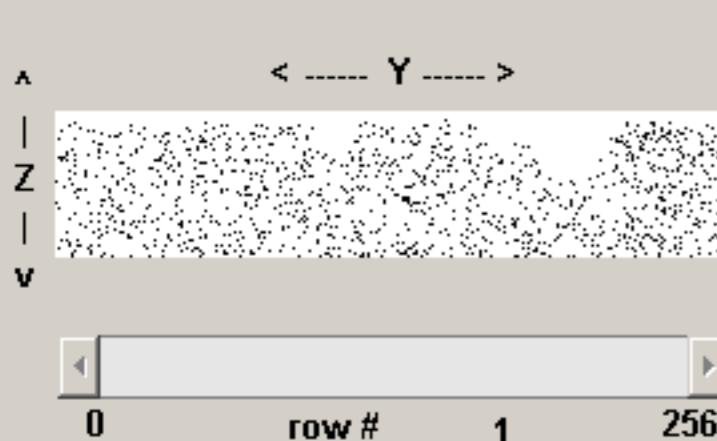


Thresholded total counts XZ

Z line XZ

Z corrected image XZ

Save Corr XZ



Thresholded total counts YZ

Z line YZ

Z corrected image YZ

Save Corr YZ