- 1. **STOP**: Name the problem: (Answer the Five W's: Who? Where? What? Why? and When?)
- 2. **THINK:** What can I do? Think of as many solutions as you can. Don't worry about whether it's a good or bad solution because this will make it harder for you. Just brainstorm!

1	SOLUTION	
2		
3		
4		
5		

3. EVALUATE: What's the best solution? For each solution you brainstormed, write down what you think would happen, OUTCOME, if you did it. RATE each solution as + (good) or - (bad). Then, pick the best.

	SOLUTION		OUT	COME	RATING
l		_			
2		_		_	
3		_		_	
4.		_			
5.		-			
_		· –			

Pick the best solution and circle it!

Example

Here's an example for you:

- 1. STOP: What's the problem?
 - * Who: Bully at school
 - * What: Called me a "punk"
 - * When: 12:30
 - * Where: At recess, in front of everyone
 - * Why: He likes to show off or maybe it's his way of getting attention
- 2. THINK: What can I do? Brainstorm solutions. Remember to think of as many as you can.



SOLUTION

- 1. Ignore him.
- 2. Insult him back.
- 3. Walk away.
- 4. Hit him.
- **5.** Try to joke with him.
- 6. Hope the recess bell rings.

Any others?	
7	
8.	
9.	
10.	

3. EVALUATE: What's the best solution?

For each SOLUTION in #2, write down what you think would happen, OUTCOME, if you did it. RATE each solution as + (good) or - (bad). Then

Resource: Keeping Your Cool.

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Example

SOLUTION	OUTCOME	RATING (+ OR -)
1. <u>Ignore him</u>	<u>He would keep it up</u>	
2. Insult him back	He'd probably try to hit me	-
3. Walk away	He'd leave me alone but might	
,	think I'm a "chicken"	+/-
4. <u>Hit him</u>	We'd both be sent to the Principa	<u>l</u> -
5. Joke with him He	might start laughing	+
6. <u>Hope bell rings</u>	It might not ring soon enough	
7		
8		
9		
10		
	Pick the best solution and circle it!	

4. **ACT**: Try out your best solution.



5. REACT: Did it work? If it did, great! If it didn't, either try it again or pick another solution from Step #3.



Now it's time for you to try the problem solving steps!



Think of a problem that you have now.
Write it down here:

1 OTOD III a al alla	
1. STOP: What's the problem?	
- Who:	
- What:	
- When:	_
· VV 11C11.	

- Where: _____ - Why:

2. THINK: What can I do? Brainstorm solutions. Remember to think of as many solutions as you can. Don't worry about whether it's a good or bad solution — just brainstorm!

SOLUTION

1		
	•	
2		
3.	•	
<u></u>	•	
4		

Resource: Keeping Your Cool.

Harborview CBT+ 03

3. EVALUATE: What is the best solution?

For each SOLUTION in Step #2, write down what you think would happen, if you did it. RATE each SOLUTION as + (good) or —(bad). Then, pick the best!

SOLUTION	OUTCOME	RATING (+ OR -)
1		
2.		
3.		
4.		
5.		
6.		
7		
8.		
9.		
		 -
10		

Pick the best solution and circle it.

- **4**. **ACT**: Try out your best solution.
- **5. REACT**: Did it work?
 - * If it did, great! If it didn't, either try it again or pick another solution from Step #3.

