REWARDING GOOD BEHAVIOR!



Reward to be earned this week _	
# of daily checks needed to earn daily reward	# of total checks needed to earn reward for week

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	
Total for Day							Day Total	
Earned prize?							Week Total	

- 1. Create list of positive behaviors (See back for ideas)
- 2. Create list of small rewards for meeting daily quota and list of larger rewards for weekly quota
- 3. Every time child does one of these behaviors, the child gets a check for that day
- 4. Total up number of checks

Establishing expectations

- a. Week one: Just document checks to establish a baseline. Identify average number of daily checks.
- b. Week two: To earn rewards the child must meet or exceed the number of checks established in week one

Subsequent weeks: To earn rewards, the child must meet the previous week's expectation plus one checks each

LET'S BRAINSTORM!



Ideas of positive behaviors:

Following directions the first time Being helpful without being asked Doing morning routine with good attitude

Doing evening routine with good attitude

Being pleasant at the dinner table Starting homework with good attitude

Getting homework completed
Getting homework completed neatly
Doing extra credit homework
Reading quietly
Playing pleasantly with a sibling
Doing a chore with good attitude
Being pleasant in the car
Being pleasant while accompanying
you at the store
Being pleasant in the check-out line

Cleaning up toys after playing
Playing peacefully by self
Using words to work out conflicts
(not being physically aggressive)
Using breathing and/or other relaxation techniques to manage conflict
Showing imagination in play

at the store

Taking turns
Trying hard
Being patient
Using an indoor voice
Using polite words and manners
Accepting help/Asking for help

Ideas of small (daily) rewards:

Stickers Extra reading time at bedtime Playtime after dinner Listening to music at night Watching a TV show Extra playtime with a parent Special bath toys Hot cocoa Video game Time to use game-boy or other electronic game Art supplies Other hobby supplies Treat for lunch/snack Note of praise in lunch box 15 minute later bedtime

Extra long back rub

Ideas of larger (weekly) rewards:

Item from \$ store Magazine Book Rent a movie Rent electronic game Go to movie theater CD or tape Go out for cookies and cocoa (ice cream) **Bowling** Swimming Doing a long game at home New game Bake cookies Choose favorite meal Out to dinner Bigger art/hobby supplies Friend over for play-date Friend over for sleep-over Choose an activity with parent Trip to zoo/aquarium/museum Go to park of child's choice Go to library and select book, bookaudio tape combo, music, comic book, or movie of child's choice